

1979 ~ 2009: Celebrating 30 years of Doctor Who Club of Victoria!

DOCTOR · WHO

CLUB OF VICTORIA

Volume 2.5 - Issue #175

November 2009

McDOCTOR EDITION

INSIDE:

The story
behind the 1996
Doctor Who
Telemovie!



SONIC · SCREWDRIVER
MAGAZINE

Looking back on the two McDoctors | McCoy | McGann

Articles! News! Reviews! Spoilers! Photos! Info! Original Fan Comic!



Production Notes



CLUB OF VICTORIA

Incorporated 1981: A0050412P

Sonic Screwdriver is our official newsletter

New Postal Address :

PO Box 8080, Ripple side VIC 3215

Submissions:

Post to above address or ...

email:

sonicscrewdriver@dwcv.org.au

New Website:

www.dwcv.org.au

DWCV Forum:

http://forum.dwcv.org.au

Advertising:

All advertising is at the discretion of the Club. Please send all enquiries to the club address

Editors

Michael Young
Michael Samarin

Space Filler

Ian A. Chapman
Michael Samarin

Artists

Manuel Bouw

Proof Readers 175

Richard Nolan
Mim Eis

Thanks to:

Melbourne Science
Fiction Club !

Photographers

Ian A. Chapman



CLUB OF VICTORIA

Duggan Q & A

Age: Actually, I'm more of a Crime Weekly person, but I do read the Age from time to time!

Height: Somewhere between ant and giraffe...

Occupation: Private Detective - formally with the British Underground Leopard Leaping Society Hiding In Transport, but got out due to the offensive acronym!

Hobbies: Breaking glass, collecting Louis Cannes chairs, and also boxing...

Favourite Holiday Destination: 3 million years ago

Favourite Beverage: Double water, tea, coffee...

First came aware of Doctor Who: 1979 in Paris

Favourite Doctor Who Episode: City of Death and The Trial of a Timelord (Mysterious Planet)

Favourite Doctors: Fourth and Sixth

Favourite Companion: You're serious, right?

What do you do to relax? Relax?! How can I relax when there is crime in the world. I still want to find out who wrote "This is a fake" on the back of the Mona Lisa!

Anything else you could like to say about yourself? Not really! Can I go now? I just saw Scaroth jump through that window over there

Races off through a double glazed window!

See you next time for another exciting candid interview!!!
Duggan - Programmer

Adult Submission Deadline
Opportunity for Mature Content
I doubt this will happen again...
Submissions close 31st of December

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The adult Sonic Special will be printed in a limited run. Anyone interested in a copy will need to order them. They will be free, but if you do not request you miss out.

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Dear Readers,

If you or an associate holds an expiring membership, feel free to renew it online. This process also is available for new members as long as they provide all the information on the membership forms, or at least a postal address.

You can now pay online through PayPal!

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Contact Kerry Hughes on 0438 099617 for any other details (e.g. Family Rates).

Otherwise go to our website at:
www.dwcv.org.au

Membership with Our Club

As a member of the club, you will receive six issues of the club magazine, Sonic Screwdriver, plus a Membership Card. Family Membership is available through our club for two to six people. This entitles the family to six issues of Sonic Screwdriver (one nominated address) plus Membership Cards for each person. Each Membership Card entitles you to discounts on Doctor Who merchandise at several stores, see page seven.

Sonic Now Available In Colour!

In this Issue ...



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Page 9:	Queer as Tri-Trek-Con!	<i>First Contact Conventions</i>
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Pages 12 & 13:	Big Finish Audio Adventures	<i>Eighth Doctor by Adam Richard</i>
Pages 14 & 15:	Jack of All Trades	<i>Sarah Jane Adventures: Season 3 Spoilers</i>
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Page 28 & 29:	Silence in the DVD Library	<i>Survival and TVM by Michael Samarin</i>
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I felt like I could run forever, like I could smell the wind and feel the grass under my feet, and just run forever (ACE: SURVIVAL)

Full Colour Issues of Sonic Screwdriver

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Six BW A4 Issues of Sonic
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One Free Regular Hall Meeting Voucher - \$40

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Six Colour A4 Issues of Sonic
Multiple Discount Cards
Two Free Regular Hall Meeting Vouchers - \$80





The Long, Long, Long Game ...

Oh! I am soooo tired... it takes forever to get these Sonic Screwdriver Magazines completed ... But I love doing them, particularly when I hold the first printed colour copy in my hand ... that makes me so, so very proud ... where else could I have created so many magazine works-of-art without ever doing a relevant course in my entire life???

Just imagine what I could do if I had done training!!! Well, no wonder we are tired and that it has taken so long to complete this issue ... Sonic Screwdriver #175 is a massive 32 pages PLUS the wonderful comic by Manuel Bouw has been promoted to a separate 16 page A5 insert! Frankly, I think that Manuel deserves his own special publications to justify the wonderful work he does and I thought this would be the perfect way to conclude his current 8th Doctor story for this Paul McGann & Sylvester McCoy celebration issue. Doesn't it look absolutely brilliant!!! That reminds me, the comic insert for this issue, *Sonic Screwdriver Special Edition Comic 1.1*, is a perfect example of the size of the full colour A5 issues you will receive of Sonic Screwdriver if you take up our new SILVER Membership option... see page 3 for more details! Also a special welcome to our new Junior Editor ~ Michael Samarin!

As everyone is aware now, the back page of every Sonic has the latest spoiler pics we can find before going to print, that is why I insist that every issue is packed with the front cover visible when posted ... so don't blame me if you looked at the back page and saw the location photo that gives us a really good idea of how the new TARDIS interior looks ... it is AMAZING and I can't wait to see it for real ... it looks so big that they probably had to destroy the Torchwood set to fit it in! And as for Karen in that "police" outfit ... what on Earth is going on there?

But the really big news for this week is: TORCHWOOD is confirmed for a full 13 episode season in 2010!!! See you all in 2010!!!

Michael Young ~ Sonic Editor • Artistic Director • Annoying Perfectionist • ... etc ...



Well as my editing partner seems to have forgotten, this is our **tenth issue of Sonic**. You think he would remember to buy me something? Not even a lousy bunch of petrol station flowers. Now I did plan to leave this issue to our two Michael's - Junior and Young. I do not know, these kids make me feel so old. So I did, for a while, back off from Sonic. I created a Callan magazine, featuring the first two seasons and the background for the show, for my father's birthday. I have the .pdf if anyone is interested in reading it. Just eMail me at sonic_screwdriver@me.com and ask.

Unfortunately, due to no fault of their own, the two Michael's needed my assistance in filling pages and adding a different touch to the stalled issue. Once everyone regained their health (we all took shifts at being sick as we like to share the load), the issue really came together. For an issue I did not plan to work on, I think I enjoyed styling this issue the most. Oh sure, Abbalicious still reworked everything I did and made it ten times better, but at the least I am his muse.

The upcoming year shall be filled with conventions, while not everything is publically announced yet, I am liking the names I hear on the breeze. Confirmed for Supanova are James Masters and Gareth David Lloyd. Oh my, I think our club table will be empty as the whole committee will be fighting over these boys. (*Oh, My, God!!!! ~ MY*)

One last thing I need to mention, the dates and venues for next years meetings have changed from the ones we published online and by the MSFC. We talked at length over this issue, but to get more people to our meetings we need a regular venue and date. This style ties in with AusTrek, Star Walking, and the MSFC. This way everyone knows that on *the third Saturday of every month* we meet at Northcote Town Hall. Time and again, casual and lapsed members of ours kept asking when and where we held our meetings; explaining it seemed harder than describing the old pro-rata style membership we tried a few years back. This issue comes from an overwhelming amount of interclub feedback, and we decided to print the new meeting details before the issue gets voted upon at the Christmas meeting. A risk, but I am sure members will understand the importance of this for moving forward and growing. Geelong will return to an annual event, rather than a quarterly one unless members can prove its existence is viable for the club by attending.

~ Ian A. Chapman

Thanks for all the Fish...

Well, not the "so long" part, but some people have gone out of their way to be helpful over the past few months and I would like to write a little thanks to all those who stood out from the crowd and put forth their ideas and feedback.

To the **Melbourne Science Fiction Club**, we at the Doctor Who Club of Victoria are beyond grateful for your donation of a data projector. Now our members no longer need to huddle around a cathode ray squinting at a limited image. Thanks to you, our viewing material can be projected loud and proud onto a nearby screen, increasing the image size drastically.

While I am talking about the MSFC, I would also like to thank *Murry MacLachlan*, *Craig Irvine*, and *Natalie MacLachlan*. Aside from welcoming me into their club, they always project an upbeat persona and run their meetings in a relaxed style. The moment I walked in there, I felt comfortable and I feel we can learn much from their style of meetings. I highly recommend any of our club's members to look up MSFC meetings for next year to find one of interest to sample.

I greatly appreciate the advice and support passed on through *Ange*, *PJ*, and *Scotty*. Your suggestions and ideas all shall be welcomed and embraced. We do need to lift the style of our meetings, with your feedback I am sure the DWCV shall become more formatted and simpler for members to know when and where to meet.


Finally, I would like to thank Judith for her continued support. The work you started last year shall be continued and we all look forwards to getting the website fully functional so we can work on the international .pdf Sonic Screwdrivers.


~ Ian A. Chapman


A Change of Identity



www.forum.dwcv.org.au

Martin:	Posted:	November 13 2009 07:23 AM	Report	Quote
Cyberman Group:  Tardis Travellers	I enjoyed the inestimable pleasure of seeing Taxi Driver at Uni, projected in the right aspect and in stereo. After the introduction and prior to the screening I told my neighbor that there was a great portrait of the scene with De Niro practicing with his guns in front of a mirror in a film encyclopedia in the library. I offered to get him a photocopy and after the film, during the intermission before the lecture, I went across to the reference section. The volume on films was gone, but the other four or five encyclopedias in the series were all on the shelf. I copied the picture of De Niro from his entry in the volume on actors, then went back with it (my friend was disappointed).			
Posts: 84	Six months later the missing volume turned up; shoved sideways into a periodicals shelf in the basement. I eagerly turned to the entry on Taxi Driver...to find the page missing. Then I took it to the librarian on the information desk who said "So what?" and vowed that they'd simply place it back on the reference shelf, missing page and all. Happily the chief librarian disagreed, requesting photocopies from another library which held this series, and moving these encyclopedias from reference to reserve, where they'd be held behind the library counter. He also pointed out the method used in this theft; the thief had simply stabbed into the relevant page with a blue ballpoint pen, leaving behind a ragged leaf and a blue line on the following page.			
Member No.: 6	Did the thief overhear my comment and beat me to the library? I'm convinced they were in that screening with me; the encyclopedia had been there until that session. And where was the book for six months? The shelf it turned up in was a bit obscure, but directly in front of a stairwell; I must have passed it twice a day so I doubt it had been there the whole time. Did they stash it somewhere else and move it there that day? That encyclopedia series was the single best reference work for an entire department; everyone else was deprived of it for months. The series was worth hundreds of dollars.			
Joined: 21-April 09	What did I get out of it? I was handsomely rewarded with a photocopy of the missing page which I duly turned over to my De Niro fan friend. And the rage. Oh, the rage.			
	http://sfsa.org.au			

Krillitane:	Posted:	November 13 2009 10:32 AM	Report	Quote
Nimon Group:  Tardis Travellers	QUOTE (trivial @ Nov 7 2009, 04:58 PM)			
Posts: 21	Our Target collection includes the complete set of 3, 4 and 5. We don't hold out a great deal of hope for the NZDWC ones though. Not selling from our collection, though, only the ones I listed - does anyone want any of them?			
Member No.: 15	These are all available online at the NZDWFC website - NZDWFC Novelisations			
Joined: 27-April 09	If you download the pdf and print out on double sided A5 sheets and center staple, you've pretty much got the editions that the NZ club sold (though the covers were printed in higher weight colour card and these are also the last editions - various versions of some were sold for example Shada - which I have three of - I am a member of the NZ club so picked up all the books when originally sold).			
	Anyway, this is a good cheap way to fill in the gaps.			
	Krill [Editor: Underlined link lead to: http://nzdwfc.tetrap.com/archive/novelisations.html]			

Macra:	Posted:	November 10 2009 03:22 PM	Report	Quote
Adipose Group:  Tardis Travellers	When is the next Sonic going to come out, in one of the previous ones it said November?? Is it going to be late again :-(
Posts: 2	[Ambivalence] Macra, I would just like to assure you that yes, Sonic will be late again. We have all the material and it was to be compiled over the past two weekends, but we have all had various ailments which prevented meeting to work on the latest issue. Now we are all back in health (touch wood) it should be finished this weekend. I was not planning to be involved with this issue, but I obviously need to be to get the issue done. [...] It really will be a cracking issue and totally worth the wait. We could have rushed it out on time, but we thought keeping up the quality worth the delay.			
Member No.: 35	If anyone wants to help on Sonic, feel free to offer assistance (proof readers not required as we have three lining up - I have needed to include extra mistakes to justify their presence!). - Ian A. Chapman			
Joined: 22-Oct 09				



Absolute Power ~ Corrupts Absolutely!

Ian's Idiosyncrasies via Facebook

facebook Home Profile Friends Inbox Ian Anthony Chapman Settings Log out

Doctor Who Club of Victoria

Wall Info Discussions Photos

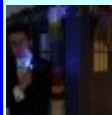
Write something...

Attach: [Share](#)

Science-fiction social club for fans of Dr. Who, been going since 1979. Meets once a month in Melbourne, and magazine SONIC SCREWDRIVER comes out bimonthly.

Open: All content is public.
41 members

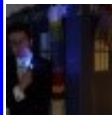
- Ian Anthony Chapman
- Daryl Uren
- Manuel Bouw
- Adam Conybear
- Ben Hughes
- Andrew Saunders
- Mim Eis
- Judith McGinness
- David Ross
- Natalie Scharley
- Phillip Nicholls
- Myki Teefax Richardson
- Beky Tully-Gibbens
- Sian O'Neale
- Ken Deep
- Paul Williams
- Stewart Holmes
- Luke Tognolini
- Derek Screen
- Ophir Shemer
- Matthew Rayner
- Samantha Whitehead
- Damian Christie
- David Robinson
- Fiona Hawke
- Mary Ann
- Ruth O'Reilly
- Karin Albrecht
- Steven Puttock
- Natalie Jones
- Paul Turnbull
- Jennifer Blyth
- Dean Rainford
- Angelo Kene
- Paul Denny
- Chris Teh
- Lucy Zinkiewicz
- Karl Roemer
- Spritey Saunders
- Mark Hayes



Ian Anthony Chapman Some words of gratitude:

- Judith - You sure cleaned up this town, but don't walk off into the sunset
- Craig - Being the quiet cornerstone of the club is not glamorous but vital to our survival.
- Kerry - Having a competent book keeper is a luxury we cannot afford to lose.
- Michael - Thank you for being you I would be floundering without you
- David - Once you were given something to do with your role, you did an amazing job.
- Colin - Your support in meetings kept people entertained; you will be more involved this year.
- Jason - Thanks for representing our club and this year we shall be doing some joint meetings.
- Aron - Your merchandise at the meetings keeps my and many other wallets light.
- Duggan - Your quiet return is both welcomed and appreciated.
- Richard - Welcome back and we all look forward to your upcoming Christmas panel.
- Mim - Your proof reading skills shall soon be tested more than you realise.
- Michael S - Your Sonic days are only just beginning, thanks for stepping up.

30 August at 09:43 · [Comment](#) · [Like](#) · [Report](#)



Currently, the committee still needs help with the Web News/Content Editor and someone to scan the club's archives.

There shall be a Town Hall meeting on Sunday the 29th of November; this was only agreed upon after a forty minute vote yesterday. It has not been booked yet, so check for confirmation beforehand. Sonic at the very least shall be out before then, and I am sure the website, forum, and here will have the details posted.

For those who do not know, the DWCV's AGM zipped past yesterday with a suspicious lack of bloodshed and tears. Pity really, as it will make the Sonic report look rather dull. Judith hosted the meeting, which ended her current term as President. She will still be active within the club, and even more so with Doctor Who down in Geelong. Anyone down that way should have a talk with her and find out what's happening. Also, the next issue of Sonic should feature some of her artwork, providing her scanner does not play up.

The new committee and our volunteer assistants are as follows:

- | | |
|----------------------------|-----------------------------|
| President - Ian A. Chapman | Vice President - Craig Hill |
| Treasurer - Kerry Hughes | Secretary - David Ross |
| General - Michael Young | General - Andrew Saunders |

- | | |
|------------------------|---------------------------|
| Liaison - Jason Grasso | Organiser - Colin Russell |
|------------------------|---------------------------|

30 August at 09:20 · [Comment](#) · [Like](#) · [Report](#)

Absolute Power ~ Corrupts Absolutely!



Ian's Idiosyncrasies via Facebook

Admins

- Judith McGinness (creator)

Photos

4 of 7 photos [See all](#)

Video

2 videos [See all](#)

2007
0:39 Added over a year ago

DWC
0:54 Added over a year ago

If you're already a member on Facebook, then just search for the Doctor Who Club of Victoria and join us and help liven up the page so I have something else to print in the next issue of Sonic Screwdriver to avoid writing a Presidential report. I think I got away with it this time without Michael noticing (he gets distracted by fixing my layouts) but I need your help to continue my avoidance!
(I CAN HEAR YOU!!! MY)



Dean Rainford "Surely the hall meeting could be followed by a dinner at a suitable venue in Northcote."

We did this recently at the 30th anniversary party and all found the dinner to be very successful and enjoyable. The trick is to find a suitable venue that can accommodate our numbers and not be too expensive for financially challenged members.

Dean

14 August at 14:41 · [Report](#)



Mim Eis

hugs

11 August at 22:23 · [Report](#)



Judith McGinness My outlook and circumstances have changed in recent weeks, and I've decided to take a complete break from all duties associated with the Club. My grateful thanks to all out there who supported the Club during a difficult year. I have particularly enjoyed doing the raffles at the meetings, setting up the kids' dress-up box, providing refreshments, the short-lived Good Riddance auction, printing, making signs and props, running the Robots Picnics and supporting numerous local group meetings, manning tables at conventions and even collecting the mail.

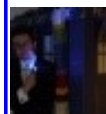
I promise to drop in to a meeting occasionally and wave a tentacle. Thanks again, it's all been worth it.

11 August at 01:27 · [Report](#)



Mim Eis Checking programs... yes, indeed I do. Installed it to make a novelty birthday card and never removed it.

28 July at 00:31 · [Report](#)



Ian Anthony Chapman We do, however the problem always seems to land over fast turn around that does not give us time to pass the final version of Sonic in for proofing - despite already having two people interested in doing so. You will need to have Microsoft Publisher though.

27 July at 00:55 · [Report](#)



Judith McGinness YES! DESPERATELY NEEDED!

Ian is the person to contact.

The auction was great, actually sold \$45 of stuff.

It will be at all meetings that Oldmother attends, and I suppose someone will do it when I'm absent.

26 July at 19:34 · [Report](#)



Mim Eis

Speaking of Sonic - do you want a proofreader? [Ed - Typo to stay]

26 July at 13:35 · [Report](#)



Ian Anthony Chapman Archive Update - Help us fill up our 'lost Sonics'

Vol. 4.3 - 5.4, 47, 54, 58 - 66, 69, 71-75. 78-81, 83-87, 89-92 97-109, 114-149, 153-Current

20 July at 16:26 · [Report](#)



Dean Rainford Enemy of the Daleks has just been released from Big Finish. Have managed to hear nearly half of the adventure today and so far the production is very impressive.

"I'm still happy with my old videotapes and what DVDs I've got.

Bugger blu-ray."

Dean

18/25 May at 13:26/15:12 · [Report](#)





Day of Reckonings

By Ian A. Chapman

The anniversary lunch, celebrating the forty-six years since the first screening of *An Unearthly Child*. We decided the most appropriate way to pay notice to this historic event was to go down to Smorgy's and accept the smorgasbord challenge. We placed the meeting on a Sunday so people who worked Saturdays could attend. This proved less than helpful for people like Jason G who worked on the Sunday, but I am sure he managed to console himself over his unavoidable absence.

Well, twelve souls braved the heavy rain and arrived with varying degrees of punctuality. With the obvious goal being a focus on getting our money's worth, only Megan seemed to lose out on the food-to-money ratio. Mostly though, we all talked for ages of the show and club gossip. *Waters of Mars* and possible spoilers seemed the focal point at first, though we soon deviated towards other shows and even amazingly things not involving a television.

As for myself, I mostly talked to Craig (Vice-Pres) about *Mystery Science Theatre 3000*, Trevor about work and life, Megan for ages about everything, Tim about the *Goons* Club, and Jason C about the upcoming DVDs. Natalie was there too, as were David, Kerry, and her two children. Natalie I talked to about the club library we want to create, David about *Waters of Mars*, Kerry about the merits of red or green jelly (conclusion - eat both, but the green is better for consistent strength and quality), Chris about just how "all-you-can-eat" is a challenge not an obligation and little Emma-Jane about sugary donuts and Chuppa-Chups. I think everyone enjoyed themselves and talked to people who they normally would not have at a standard meeting. Oh, Miriam and I talked briefly on the toppings of pizza, deciding it best for her to avoid Hawaiian - I ate an extra slice as a result.

Afterwards, the present committee members headed back to my place for a relaxed committee meeting where David struggled to maintain patience with my computer trying to update files in the background while he typed the minutes, Kerry enjoyed a strong cup of percolated coffee, Craig borrowed some *MST3K* and I just thought how nice it was not to actually have to travel to Geelong or Werribee for a change. We decided that it would not benefit the club to attend OzTrek2 as we would only be reaching the same people who already know us - which is why we plan to go to First Contact's *Queer as Folk* and Triocon events. In other news, we plan to get an esky with the intention of keeping drinks cool in summer and even colder in winter. We also took steps towards creating a video library, the results of which should start to become accessible early next year. The focus probably will end up being rare items and uncommon ones, which will be initially sourced by Natalie Scharley and Collin Russell. There shall be new material available, but reconstructions and 1990's faux-spin-offs could be interesting. I would also like to see some convention tapes, or rather converted discs added down the line.

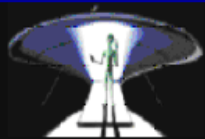
If anyone has any material they would be willing to loan the club (not to members but the club itself) or would like to see something made available, please contact president@dwcv.org.au or leave a message or text on 0430 070 575, responses should usually be returned that evening.

Back in the Town Hall yesterday (29 Nov.) for our unpublicised meeting - I think about fourteen people turned up, which proved quite comfortable. The new style of meetings seems to have been generally embraced by members as we forcibly turn them away from lovely projected video images (thanks again to the MSFC for their donation of the data projector) to interact with Dave Ross as he lead the quiz and panel. Now I do not have the questions on me, they may make it into Sonic another time, but he did throw a few tricky ones in there. I managed to correctly work my way through most of them while he tried to give a promotion to First Contact Conventions or whatever it was he talked about while I unhelpfully ignored him.

As I did arrive there late due to work, David ran the meeting quite efficiently. His panel on 'canon' analysed what counts as true in 'Who lore' and what must be cast aside. Personally, I only count the televised adventures, including charity specials and spin-offs. The unwashed masses, however, stretched the list from the televised series from 1963-1989 plus 1996 and 2005-2010 to include the *Sarah Jane Adventures*; *Torchwood*; *Dimensions in Time*; the Target novels; current BBC novels; BBV videos; *Reeltime*; something starting with 'D' that I cannot read on the hand-written list (even at A1-size!); Virgin novels (minus *Human Nature*); some classic novels; *Reeltime* (webcast); *Shada* (webcast); third Doctor Audios; and Season 6B. Basically, I think people decided to include anything and everything which did not contradict the television series. They did not mention the animated stories with Tennant, but I would say they counted them in the cannon category. Not sure how they would count the video games; one did include the Master. Those present apparently felt "hazy" over Big Finish, the comics, and *Slipback*, so left those open to debate.

There were the usual prizes, won by Colin, Stewart, Michael, and Judith. The biggie this meeting was the *Voyage of the Damned* Gift set. Towards the end, Judith gave a talk of her time at the *Torchwood* convention over in England, before we overstayed our welcome!





FIRST CONTACT CONVENTIONS



OzTrek2

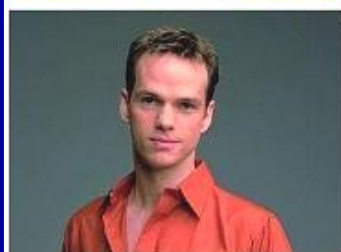
"Make it so!"

PATRICK STEWART



Melbourne, 30th January 2010 Sydney, 31st January 2010

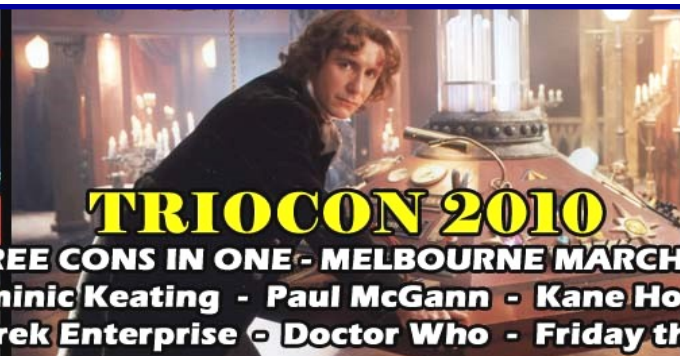
PUT YOUR HANDS UP IF YOU'RE QUEER FOLK



Spend The Weekend with Peter & Hal

A queer as folk Event

Melbourne Sat 13th & Sun 14th February, 2010



TRIOCON 2010

THREE CONS IN ONE - MELBOURNE MARCH 20TH
Dominic Keating - Paul McGann - Kane Hodder
Star Trek Enterprise - Doctor Who - Friday the 13th

Convention Details - firstcontactconventions.com.au

OzTrek2 : Saturday January 30th, 2010 ~ Fan Club Ticket - \$125

You must be a member of either Austrek or FSF to get this ticket. Proof of membership will be required at the entry. Numbered Seating behind VIP's, access to all of the event, pre-purchase photo ops and autograph sessions (costs apply)

Queer as Folk: Saturday February 13th & Sunday February 14th, 2010 ~ Saturday Ticket \$90, Sunday Ticket \$90

Numbered Seating behind the VIP's, access to all of the event, purchase photo ops and autograph (time allowing)
Multiple ticket packages available, please check <http://www.firstcontactconventions.com.au> for full options.

Triocon: Saturday March 20th, 2010 ~ Fan Club Ticket - \$60

You must be a member of either Austrek, FSF or The Doctor Who Club Victoria to get this ticket.

Proof of membership will be required at the entry to the convention. No discount for members buying tickets on the day.

Numbered Seating, access to all areas of the event, access to photo ops and autograph sessions (costs apply)

Lunch With the Guests Ticket - \$125 ~ Available to Ticket Holders Only - Limited Number

Seating upgrade of your ticket to the front two rows, Lunch with the 3 guests on the day of the convention, Food /drink inc.

Email info@firstcontactconventions.com.au with the your name, address, phone number, Type & Qty of tickets, how you would like to pay. Remember to claim the discounted Fan Club Ticket, you **MUST** bring your membership card to the convention.



The 1996 Doctor Who Movie

The Story Behind It by Michael Young

Feature Article: Paul McGann Movie

Last year David Tennant was saying that he would stay on as the Doctor if the BBC would agree to make a Doctor Who movie with him as the Doctor... obviously that never happened and he has moved on to other things. If there was ever a time to make a Doctor Who feature film ... this is it! Having recently seen the brilliant result achieved with the new Star Trek film by JJ Abrams that has effectively relaunched the flagging franchise, I am convinced that a Doctor Who movie in the same hands would be a smash hit ... unlike the 1996 Doctor Who telemovie which, although very good, did not live up to its potential ... and foolishly started the whole "Doctor kissing his companions" stupidity which, sadly, Russell T Davies insisted on continuing. Although I am a fan of Russell, I desperately hope that Steven Moffat will show much better judgement and exercise restraint on this issue!

Getting a Doctor Who movie onto the screen is a very difficult process as was discovered by those behind the 1996 telemovie, so let's have a look at the process and rocky road that resulted in Paul McGann's debut as the Doctor...

It all began back in 1986, soon after the BBC decided to put the TV series production "on hold" in the midst of Colin Baker's era. George Dugdale, Peter Litten and John Humphreys had previously worked on special effects for the Doctor Who series and decided that a big screen version of Doctor Who with massive special effects was just what the world needed. They succeeded in raising the huge amount of money needed to buy the Doctor Who film rights from the BBC with the assistance of some other entertainment industry backers and formed the company called *Daltenrey's* (sometimes called *Greenlight* and *Coast to Coast*). The deal had a fixed expiry date because the BBC were only prepared to sell them the movie rights while they would retain the TV rights, intending to restart the TV production in the near future, which they did for a few more years until *Survival* in 1989 brought the original era to a close.

There then appeared a number of scripts over the next seven years that were all unimaginatively titled Doctor Who. The first script was delivered by writer Mark Ezra in 1987:

Doctor Who 1 (1987) ~ by Mark Ezra from a story by Peter Litten & George Dugdale. (known as *The Return Of Varnax*).

The first half of this script reads like the next Star Trek movie, all exploding starships and action, while the second half turns into a mad chase around Earth through various times and places. Although there are some great choices of location it would have been too chaotic and far too expensive to realise, includes the Incas, Christopher Columbus and future Earth.

Characters: The 8th Doctor, Time Lady Cora (like Romana), an evil Time Lord called Varnax (like the Master & Morbius), his companions Morgana & Neglos. Rebels Onyx & Kalcis from the planet Centros where Varnax was excited by the Time Lords. 3 High Council Time Lords on Gallifrey, a fury creature called Pog who joins the TARDIS crew as well as Mike, a 16 year old from Washington DC. An appearance by K-9, the Brigadeer, Basil and Sybil, and Sandroids.

Would have been amazing if it had happened but better if it was Romana and the Master anyway.

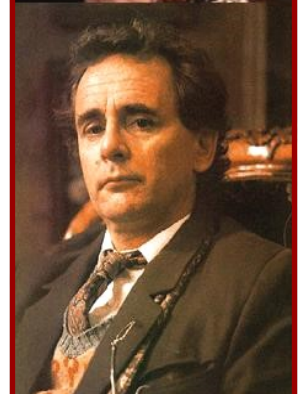
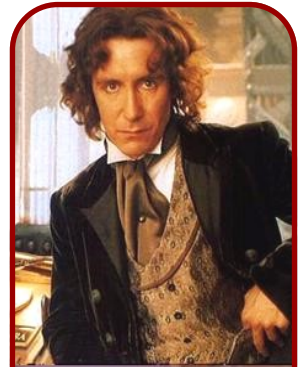
Doctor Who 2 (1989 - 1990) ~ by Johnny Byrne (known as *The Time Lord*)

This had four different rewrite versions over a few years. Version 1 of this has Varnax planning to redo creation to perfect harmony within a much bigger TARDIS, making him god of his own created universe. Varnax is kept alive by artificial means (Sounds like Davros) and is an old friend and mentor of the Doctor. Includes the Time Lords, Morgana (an old flame of the Doctor), Neglos (Commander of the Gallifreyan Guard), The "creator" machine, and the planet Demos which is to be destroyed to create his new universe. The Doctor had already foiled his plans a thousand years ago.

Johnny Byrne then wrote another three versions of his script aimed at fleshing out the Doctor's past. These scripts also dealt with immortality, Native Americans, changing the past to save a life, and the consequences of pairing Gallifreyans and Humans.

Doctor Who 3 (1991) ~ by Johnny Byrne (known as *Last Of The Time Lords*)

Johnny Byrne then wrote another three versions of this concept which focussed on the destruction of Gallifrey, providing the Doctor with powerful motivations that show his depth of emotion and power to be so much more than we have seen before this time, great love, nobility and anger. Again exploring the depth and dangers of unions between Gallifreyans and Humans. These scripts would have resulted in a brilliant reintroduction of the Doctor to a new generation and a refreshing return for the existing fans. There is so much in here that has since come to pass under Russell T Davies rule, not just the title, that I am suspicious that he had read this as well!



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Trading off the rights to bigger Hollywood related concerns resulted in Lumiere Pictures taking it on and meant the abandoning of Byrne's brilliant scripts for the carrot of having higher profile Hollywood writers involved. The aim was now for a Star Trek style production, ironically that was what the original Mark Ezra scrip was like.

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Doctor Who 4 (1993) ~ by Denny Martin Flinn (known as *The Jewels Of Time*)

This was written by Denny Martin Flinn who had written *Star Trek* movies and had a strong involvement from Leonard Nimoy who had done a lot of research into Doctor Who. Another race around time, space and history, it included a young Doctor and young Master, K-9, the Key to Time and the Fourth Doctor!

Doctor Who 5 (1993) ~ by Adrian Rigelsford (known as *The Dark Dimension*)

Rigelsford is a fan who was commissioned to write this for the shows 30th anniversary. Similar to *The Five Doctors* this script aimed at bringing together as many Doctors and enemies as possible. It also featured Bernice, who eventually appears in the new Adventures books. This script was ultimately scrapped when the BBC were planning to co-produce a new series of Doctor Who aimed at the American market in league with Amblin Television (Spielberg) and Universal Television.

Doctor Who 6 (1994) ~ by John Lackley (known as *Fathers And Brothers*)

Under the production control of Philip Segal, who had been diligently fighting to bring back Doctor Who since 1989, the trans-Atlantic coproduction idea continued and this script resulted. Again dealing with the origins of the Doctor, in this case an endearing young English style of character, and his emotional relationship with his companion. Also included Davros, the Daleks and the powers of the TARDIS. This was a strong script that would have introduced the show to a new audience very effectively.

Doctor Who 7 (1994) ~ by Robert DeLaurentis (known as *The Time Of My Life*)

After the previous script was shelved for complex internal reasons, Segal hired new writer Robert DeLaurentis (surprisingly no relation to the famous director Dino DeLaurentis). This was a James Bond style action script including a very sinister Master. Also strongly focussed on the relationship between the Doctor and his father and the romantic relationship with his companion.

Then in 1995, Mathew Jacobs was commissioned to write a script closer to the original series in the hope that it would have success to justify a new series, sadly it failed. In 1996 the result was what we now know as *Doctor Who ~ The Movie* (also known as *The Enemy Within*).

The similarities between most of these scripts are obvious including the final product, and with all this information it would seem that some of Russell T Davies ideas were not so "original" after all!

For much more fascinating, in-depth info, read: *The Nth Doctor* by Jean-Marc Lofficier (Virgin 1997)



Doctor Who ~ The Television Movie ~ Bloopers

- Ω When the Doctor tells Grace about his ability to regenerate, his voice says "I have thirteen lives" while his lips clearly say "twelve".
- Ω When the Doctor and Grace escape from the Institute by lowering themselves down on a fire hose, notice that there's nowhere near the length needed for the 20-foot-or-so drop that they make.
- Ω At the start of the movie, when the Seventh Doctor seals the Masters remains shut with the sonic screwdriver, the head of the screwdriver is slightly out of focus. This is explained in a recent (2005) interview by Sylvester McCoy; he was holding it the wrong way around .
- Ω When the morgue attendant first hears the banging coming from the morgue, he mutes the film he is watching. When the Doctor approaches the TV the sound has come back on.





The Eighth Doctor

by Adam Richard

Hello Chickens! Paul McGann was great casting as the Doctor, and he managed to do quite a lot with the little he was given in his one and only on-screen outing. The audios produced by Big Finish have given McGann much more to do, proving that he really is one of the best actors to play the titular timelord...

The McGann audios exist in three distinct chunks. First there were the McGann seasons, designed as continuing adventures of the new Doctor, beginning with *Storm Warning* in 2001. After four seasons, the new TV series came along in 2005 and the McGann adventures started being slotted in with those of the 5th, 6th and 7th Doctors as regular monthly "past Doctor" releases. In 2006, BBC7 radio commissioned new McGann adventures from the Big Finish team, with a new companion and a plethora of big name guest stars. Big Finish have just finished releasing the third series of these stories on CD. Comparing stories from the three different phases of the 8th Doctor's audio life would be like comparing apples, oranges and bananas, so it is this most recent iteration I will be looking at this issue. (Don't worry, everyone will get their turn!)

The new 8th Doctor adventures are, ostensibly, an attempt to bridge the gap between the old 'classic' Doctor Who series, and the current adventures being produced at BBC Wales. The episodes are 45 minutes in length; stories are usually restricted to one or two episodes; they feature a plethora of big name guest stars; the drama is fast-paced, boasting loads of action and hilarity; and capping it all off is the smart-mouthed modern-day companion in the form of Lucie Miller (played by *Two Pints of Lager and a Packet of Crisps* star, Sheridan Smith).

Smith and McGann are a great team, playing off each other effortlessly; Lucie Miller's brash northern accent (she's from Blackpool) and wicked sense of humour perfectly balancing the aloof and distracted 8th Doctor. (According to Russell T Davies in *The Writer's Tale*, Sheridan Smith was briefly considered as the fourth series companion to David Tennant).

The first series of 8 stories kicks off with the two-part *Blood of the Daleks*, featuring guest star Anita Dobson, once famous for being Angie on *EastEnders*, and now more renowned for being the wife of Queen guitarist, Brian May (they have the same hair). There is some nonsense early on about why Lucie appears in the TARDIS (a la Catherine Tate in *Runaway Bride*); and the end of the story features The Headhunter, part of the story arc that will run until the final two-part tale of the season. Continuity aside, the story itself is exciting and thrilling. It is set on a colony world that is dying and there are not enough ships to get everyone off the planet (like a really big *Titanic*), so the colony turns to the 'magnanimous' Daleks. They soon discover the Daleks are not their saviours, and before too long there's running, shooting and explosions. All good fun.

Next is the fun romp *Horror of Glam Rock*, where the Doctor and Lucie encounter chart-bound glam rockers and hairy beasts in a besieged roadside diner. Guest stars include Bernard Cribbins (Donna's granddad, Wilf, from the TV series); British TV legend Una Stubbs; and Stephen Gately (the late gay one from Boyzone). Next is a moral dilemma for the Doctor in *Immortal Beloved*, where technology is used to imply godlike powers; followed by *Phobos*, featuring guest star Timothy West (*Bleak House*), where extreme sports enthusiasts get more than they bargained for on the moon of Mars. In *No More Lies*, Nigel Havers (*Chariots of Fire*, *Manchild*) and Julia McKenzie (*Miss Marple*) are having an endless garden party, but this is Doctor Who, and a garden party is never what it seems. The series ends with the two-part story *Human Resources*, where Lucie Miller ends up working in an office that is doing something far more sinister than it would appear. Part two of this at turns comedic and explosive adventure, heralds the return of the Cybermen.

The second season kicks off with the lunacy of *Dead London*, a cacophonous and confusing story of timezones folding in on one another from former *Doctor Who* comic book writer, Pat Mills. Next is the hilarious *Max Warp*, featuring *The Goodies'* Graeme Garden in a wickedly satirical take on *Top Gear's* Jeremy Clarkson. James Fleet (*Vicar of Dibley*) and Duncan James (from boyband Blue) co-star. *Brave New Town* is a cracking tale of a town that lives the same day over and over and over, and includes the surprising return of one of the Doctor's oldest enemies (that I won't spoil here – but it's not the Daleks, they're never a surprise). *The Skull of Sobek* is by *Ghost Light* writer Marc Platt, and is nowhere near his sublimely superb 5th Doctor Big Finish adventure, *Spare Parts*. *Sobek* is engaging, but in a season of standout stories and performances, it falls a little flat, even though it features Art Malik, who played Schwarzenegger's nemesis in the James Cameron film, *True Lies*.



Adam Richard's Big Finish

Big Finish <http://www.bigfinish.com/>
BBCi webcasts <http://www.bbc.co.uk/doctorwho/classic/webcasts/>

The Eighth Doctor

by Adam Richard



The Headhunter (Katarina Olsson), who plagued the Doctor and Lucie throughout the first season, returns in *Grand Theft Cosmos*, a romp involving a heist set on a train in 1898. It's mad fun and features frequent *Doctor Who* guest stars Christopher Benjamin (most notably, Henry Gordon Jago in *Talons of Weng-Chiang*) and Colin Spaul (Revelation of the Daleks, Rise of the Cybermen). The Zygons (and their Skarasen pet) return in *The Zygon Who Fell to Earth*, which tends toward the silly side, but is enjoyable nonetheless. The Zygons, one a former rock star, are played with aplomb by Stephen Pacey (Tarrant from *Blake's 7*) and Tim-Brooke Taylor (*The Goodies*). The second season of adventures ends with another two-part story, *Sisters of the Flame* and *The Vengeance of Morbius*, a sequel of sorts to the Tom Baker adventure, *The Brain of Morbius*. The Doctor and Lucie spend much of their time apart; Lucie teaming up with a 10-foot tall centipede called Rosto, voiced by Alexander Siddig (*Star Trek: DS9's* Doctor Bashir). There is a lot of bounding about the galaxy, danger and destruction for the Time Lords and a double cliffhanger ending. I found it all a bit confusing, but I did adore clattering hundred-hoofed Rosto, so I forgave many of the indulgences.

All things are resolved, thankfully, in *Orbis*, the first episode of series three; where we find that the Doctor has been living with sentient jellyfish for 600 years. It stars award-winning comedian Laura Solon as jellyfish Selta ('Jelly Furtado', as Lucie jealously mocks her) and Andrew Sachs (Manuel from *Fawlty Towers*) as a space-conquering oyster on the verge of spawning (something better left to the imagination, I think). The Doctor and Lucie then run into Krynoid (*The Seeds of Doom*) problems involving a pop-star turned environmental crusader (a Bono/Sting/Geldof type) played by *The Young Ones'* Nigel Planer in *Hothouse*. *The Beast of Orlok* is a thoroughly enjoyable science-fiction take on German gothic, starring the legendary Miriam Margolyes (Professor Sprout in *Harry Potter*) and Samuel Barnett (*The History Boys*). Colin Salmon (Charles Robinson in the Brosnan *Bond* films; Dr Moon in *Silence in the Library/Forest of the Dead*) and Daniel Anthony (Clyde in *The Sarah Jane Adventures*) star in *Wirm Dawn*, a sequel to the 4th Doctor story *The Ark in Space* – and as sequels go, it is an attempt to do what *Aliens* did with *Alien* – make a war movie out of a suspense thriller. The pace never lets up and it is a very exciting use of a great old monster. In *The Scapegoat*, the Doctor and Lucie uncover peculiar and extraterrestrial goings-on in Nazi-occupied Paris, at the Theatre des Baroque, starring Samantha Bond (Miss Moneybags in the Brosnan *Bond* films, Mrs Wormwood in *The Sarah Jane Adventures*) and Clifford Rose (*Warrior's Gate*). *The Cannibalists* stars comic talents Phil Davis (*Bleak House*, *Fires of Pompeii*) and Phil Jupitus (*Never Mind the Buzzcocks*) as robots in an empty – and deadly – city. Finally, the series winds up with *The Eight Truths* and *Worldwide Web*, set in London of 2015 and featuring a Scientology-like cult plus the return of the Eight Legs, the giant spiders of Metebelis 3 (Pertwee swansong, *Planet of the Spiders*). Stephen Moore (Marvin the Paranoid Android from *Hitch-Hiker's Guide*) and Sanjeev Bhaskar (*The Kumars at No. 42*) are along for the ride in what is one of the most exciting of the 8th Doctor and Lucie tales, with a lot of action that would be impossible to replicate on TV but is perfect in audio-only format.

The 8th Doctor and Lucie adventures are fun and a great showcase for Paul McGann and Sheridan Smith. The CD releases are an affordable \$24 per disc (including shipping) and a bargain \$14 for DRM free mp3 downloads (which you can listen to on your iPod or in your car – or burn to CD yourself). They're available from www.bigfinish.com, who politely convert their prices to Aussie Dollars, so you don't have to do any sums.

Coming Soon:

- Paul McGann & Sheridan Smith get their first Christmas Special as Lucie Miller returns home for *Death in Blackpool* (Dec '09).
- Sylvester McCoy's Doctor gets a new companion, Nazi Scientist Elizabeth Klein (from 7th Dr Big Finish adventure *Colditz*), played by Tracey Childs (*Born and Bred*, *Howard's Way*, *Fires of Pompeii*) in *A Thousand Tiny Wings* (Feb '10)
- Peter Davison's 5th Doctor and Sarah Sutton (Nyssa) experience a trilogy of tales in *Stockbridge*, the town at the centre of many Doctor Who comic strips of the eighties (Oct – Dec '09)
- Series 4 of the *Companion Chronicles* has featured stories read by David Troughton (King Peladon), Frazer Hines (Jamie) and Jean Marsh (Sara Kingdom) and future releases promise stories read by Lalla Ward (Romana II), Mark Strickson (Turlough) and Lisa Bowerman (Benny from the New Adventures books and her own Big Finish series).

Ω The BBC have renewed the Big Finish license to produce classic *Doctor Who* stories until December 2011.



Title	Series	Releases	News
Plague of the Daleks	Monthly (5th Dr & Nyssa)	December 31st	Final in Stockbridge Trilogy
Earthly Child - 8th & Susan	Bonus Story – Free w/Subscription	December 31st	Jake (Son of Paul) McGann
Death in Blackpool	New 8th Dr Adventures	December 31st	Xmas Special
Mission to Magnus	Lost Stories (6th Dr & Peri)	December 31st	Sil, Ice Warriors
Cyberman 2 (Box Set)	Cyberman Sequel	December 30th	5CD set with foil cover
A Thousand Tiny Wings	Monthly (7th Dr & Klein)	January 31st	DVD and Blu-Ray
Leviathan	Lost Stories (6th Dr & Peri)	January 31st	Recently discovered script
BS - and the Criminal Code	Bernice Summerfield (Companion C)	January 31st	Benny (7th Dr)
Survival of the Fittest	Monthly (7th Dr & Klein)	February 28th	Guest-star: Paul McGann
The Hollows of Time	Lost Stories (6th Dr & Peri)	February 28th	Tractators
Lost Stories continue with enhanced audiobook versions of never-produced 1st & 2nd Dr scripts, then "Season 27".			
2nd Dr companion Jamie joins the 6th Dr from April 2010 ~ Returning for Chronicles: Vicki, Steven, Zoe, Liz, Evelyn			



Hey there ... Captain Jack 🤪

(the Alternate DWCV Universe version) here again!

Happy to share this time with old friend Ambivalence for his alternate opinion of the latest Doctor Who Special... The Waters Of Mars... screening here in Australia on the 6th December.

4.16 ~ The Waters Of Mars

Hang on a minute, why is the Doctor there? Like a moth to a flame he is dragged to disasters ... Or is it just that the writer decided to go there? Why do they not know the Doctor, why did they not send a distress call to Earth? The carrots came out of the soil clean ... Oh, let's just jump over the holes ... great to see an Aussie on board (Peter O'Brien) ... love the internet news reports that keep appearing ... Adelaide really slapped the Doctor down, and good on her for that - he went too far, he cannot play games with us!

Bowie Base One ... Brilliant idea! From the song "Life On Mars" by David Bowie which also inspired the BBC Wales series of that name (and the recent brilliant spin off "Ashes To Ashes" which captures the early 80's perfectly.) Another impressive aspect is the Doctor's realistic human reaction ... "I should leave, I really should go...", the typical head vs. heart battle that usually applies to situations where we are strongly attracted to someone who, for whatever reason, is emotionally dangerous for us and we are almost powerless to escape ... but in the long run, we probably should have! But all this is about the Doctor's fit of megalomania and the consequences of that ... then leading on to what causes his death in The End Of Time.

Graeme Harper's direction is superb, with amazing detail. The CGI and real effects are brilliant and the Mars-scapes are breathtaking. So much more money available for this with such a limited cast and no crowd scenes. The HD is amazing quality, even when reduced to a 350Mb AVI file! The inclusion of the difficult feature of so much water is so well handled ... Not one drop!!! I think I am seriously suffering already from the upcoming loss of David Tennant as the Doctor and that is making me a bit unexcited about this Special!

Rating: 8 out of 10 ... I really wish they had included the Ice Warriors!

Declassified 4.16 ~ Is There Life On Mars?

Tone meeting, the Red Planet, the flood, water on Mars, the creatures and all the problems. Water effects, Bowie Base One, filming in the Botanical Gardens, Gadget and Adelaide. The Doctor and his overwhelming responsibility, the big explosions, 'The laws of time are mine!', too long alone, and the death of this Doctor. Featured interviews and comments: Russell, David T, Graeme Harper (Director), Phil Ford (Co-Writer), Julie Gardner, Lindsay Duncan (Adelaide), Peter O'Brien (Ed Gold), Aleksandar Mikic (Yuri Karenski), Sharon Duncan-Brewster (Maggie Cain), Michael Goldsmith (Norman Groom), Cosima Smith (Steffi Ehrlich), Alan Ruscoe (Andy Stone), Nikki Wilson (Producer), Edward Thomas (Production Designer), Neill Gorton (Prosthetics), Paul Kelly (SFX Supervisor), Ailsa Berk (Choreographer), Danny Hargreaves (SFX Supervisor), Abbi Collins (Stunt Supervisor).

Rating: 9 out of 10 ... Don't drink the water ... not one drop!!!

Ambivalence says: Oh Doctor, what have you done? From the opening flashes on the recorded histories to the Ood Lord, Waters of Mars never relented. Clearly showing the historical news of their obituaries, these people must die. Penalties exist for failing, in the very least the Reapers seen back in Father's Day. This time, the Doctor knew; he knew he must not intervene. Walk away, this event exists. Slowly dragged in, we see the slow revelation of the water virus. It did not become apparent at first, but the crackling around the mouth signified the key facial characteristic of the Ice Warriors. Still, the pace built quickly and characters with whom an instant familiarity drew our emotions abruptly came to an end.

I feel too passionately about this story for a balanced review; for the first time since Donna left, I cared. This story felt heavy, not because of the content, but because of the rule. You cannot change a fixed point in time. These people, their final moments seen and heard through the Doctor's pained expressions. Each death, realisation of infection, and attempt to live cuts deeply. Many moments of joy and depression intermingle, key scenes still jump through my mind, but honestly what keeps flashing back came not from any one moment - it came from the Doctor turning right instead of left. Everyone must die; walk away. Doctor, walk away - but no. He makes a choice; he made a choice and my heart just sank. From that moment, the Tenth Doctor dies.

The turn, so quick and smooth, sends the Doctor into a dark place of power and recklessness. Lives become his toys and every rule and moral he possesses gets thrown aside because Donna could not be there to stop him. History may have corrected itself, but only through the hand and gun of that Captain - scared of the Doctor. They all felt it; he exuded power, absolute power hand in hand with his corruption of the timeline - enough to shake time. If a Dalek could not kill that girl because of her future, then seriously, that timeline must be too hot to handle. The consequences of this will be massive, that ancient Ood must be powerful.

The trailer showed the Master, not only the Master, but his reanimated body clearly rising from the agonising throes of death. What could shatter this so completely? Russell T. Davies' big introduction to his new series of Doctor Who came through the Time War and the destruction of the Time Lords. I think his story arc comes to a close. I want a time war; full temporal chaos - I want the price for the Doctor's destruction of a fixed temporal point to be far more than his life. As the Doctor said: "This time I have gone too far..."



Preview ~ SPOILERS!



Spoilers!

Sarah Jane Adventures ~ Series 3

Spoilers!



The latest season of the hit DW spin-off series *The Sarah Jane Adventures* has finished airing in the UK. Here is an overview of these hugely successful episodes...

3.1 & 3.2 Prisoner of the Judoon ~ Aired: 15/10/2009 & 16/10/2009

Sarah Jane and the gang face the return of the rhino-like Judoon. When prisoner Androvax the Destroyer crash-lands on Earth, a Veil is set free and starts to turn Earth's technology against itself. As the Judoon fleet approaches Earth, it's a race against time to stop Androvax. But with Genetech's technology on the rampage, and Rani's parents taken prisoner, can anything stop the Army of the Infinitesimal? Great performance from Elisabeth in this one!

3.3 & 3.4 The Mad Woman in the Attic ~ Aired: 22/10/2009 & 23/10/2009

50 years in the future, an old Rani remembers the day her whole life went wrong when her younger self investigates strange rumours and mysterious disappearances at an abandoned funfair. She sets in motion a chain of events which unleash the powers of the alien Eve, and affects not only her future, but also the futures of all those she cares about. Features Elisabeth's real-life husband, Brian Miller, as the Caretaker of the Fair.

3.5 & 3.6 The Wedding of Sarah Jane Smith ~ Aired: 29 & 30/10/2009

Luke, Clyde and Rani investigate Sarah Jane's suspicious behaviour and discover something beyond their expectations - Sarah Jane has a boyfriend and she announces she is going to marry him! As the power of the Pantheon of Discord grows in strength, The Doctor joins the battle to save his friend and the Earth. With time itself working against them what price will be paid for rescue? Fantastic to see the gang interact with the Doctor and to have K-9 back!

3.7 & 3.8 The Eternity Trap ~ Aired: 5/11/2009 & 6/11/2009

Sarah Jane and the gang, along with Professor Rivers, investigate the old legend of Erasmus Darkening in a haunted house with mysterious whispers and secrets in the shadows. The secrets of the ancient alchemist Erasmus Darkening are revealed and the hunt for the missing children is challenged by the ghosts of the past. Great episode!

3.9 & 3.10 Mona Lisa's Revenge ~ Aired: 12/11/2009 & 13/11/2009

Mysterious forces bring Leonardo da Vinci's most famous painting to life, and Clyde's day becomes a nightmare when a school trip descends into disaster. Trapped and without Sarah Jane's help the gang must find a way to battle the evil. As Luke and Rani investigate the myth of the dreaded abomination, Mona Lisa vows to free her horrifying brother from his prison, but everything now depends upon Clyde to stop the terror. Brilliant episode!

3.11 & 3.12 The Gift ~ Aired: 19/11/2009 & 20/11/2009

The Blathereen, arch-rivals of the Slitheen, arrive on Earth. In a move that surprises the gang they declare peace between Earth and Raxicoricofallapatorius and they offer Sarah Jane a gift, one that might change the future of the human race forever. Sarah Jane battles to save her son from the effects of the gift of the Blathereen, Rack Weed. Meanwhile trapped in the school by the "gift", Rani, Clyde and K-9 fight to find a way to get to the attic, where the final showdown will take place. Fun episode, but I am no fan of the Slitheen, they are an old series-style enemy that never really work!



Then, finally came this year's Children In Need offering ... a two minute clip from the final two episodes of David Tennant's Doctor!

It appears that Russell T Davies is tying up all the loose ends of the past four years in a send off for the Tenth Doctor that will never be forgotten. Set on the Ood Sphere, he arrives in a party mood only to be greeted by Ood Sigma saying he is 100 years late ... The Ood have been having bad dreams relating to the Doctor and the return of the Master! This clip comes from directly after the titles of Part 1 of The End Of Time and the CGI effects of the Ood Sphere alone are amazing... Read the transcript on the following page

So, sadly, the end is almost here for my favourite Doctor ... have a great Christmas break and see you all in 2010 Jack! 😊

Preview ~ SPOILERS!



Children in Need

The End of Time Preview

The TARDIS materialises on the Ood Sphere and out steps the Doctor ...

The Doctor: Ah, now sorry, there you are. So, where we - I was summoned wasn't I? Ood in the snow calling to me. Well, I didn't just have to come straight here; had a bit of fun - you know; travelled about; bit of this and that; got into trouble - you know me - but it WAS brilliant; I saw the phosphorous carousel of the great Mingelinga Stat; saved a planet from the red carnivorous Maw; named a galaxy Alison. Got married; that was a mistake - Good Queen Bess - and let me tell you, her nickname is no longer... ahem, anyway, what do you want?

Ood Sigma: You should not have delayed.

The Doctor: Last time I was here, you said my song would be ending soon. And I'm in no hurry for that.

Ood Sigma: You will come with me.

The Doctor: Hold on, better lock the TARDIS. (beep beep) You see, like a car. I, I locked it like a car. Like, it's funny. No? Blimey, try to make an Ood laugh...

Ood Sigma leads the Doctor, walking towards their icy city...

The Doctor: So how old are you now, Ood Sigma? Ah! Magnificent! Oh come on, that is! Splendid. You've achieved all this in how long?

Ood Sigma: One hundred years.

The Doctor: Then we've got a problem. 'Cos all this is way too fast - not just the city, I mean your ability to call me, reaching all the way back to the 21st century; something's accelerating your species way beyond normal.

Ood Sigma: And the mind of the Ood is troubled.

The Doctor: Why? What's happened?

Ood Sigma: Every night Doctor, we have bad dreams.

A circle of natural Oods, lead by an elder, slowly chant...

Ood Elder: Returning, returning, it is slowly returning, through the dark and the fire and the blood, always returning, returning to this world. It is returning. He is returning. And they are returning. Too late. Too Late. Far too late. He has come.

Ood Sigma: Sit with the elder of the Ood and share the dreaming.

The Doctor: So. Right. Hello.

Ood (All): You will join. You will join. You will join. You will join. You will join. You will join.

Vision cuts to the Master, who laughs manically in pain...

The Doctor: That man is dead... That man is dead... !!!



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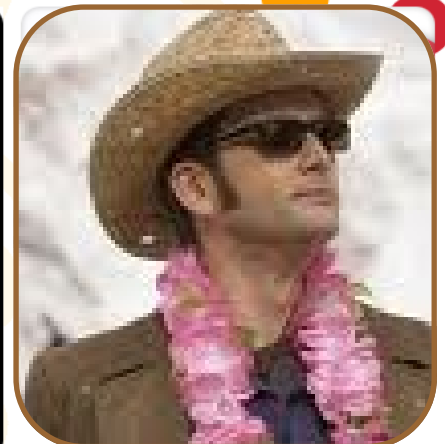
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Transcript to The End of Time

The Feast of Steven



BBC One Christmas Identity Adverts Featuring Doctor Who



End of Time Trailer

The red eyes of the Ood Elder flash on the screen, before the Doctor grimaces...

Ood Elder: This is what we have seen, Doctor. The darkness heralds only one thing - the end of time itself.

Police surround a cylindrical object, out of which bursts electrical light. The Master stands within the center of the light, naked. His body both absorbs and releases energy.

Blond Lady: He returns...

A dinner party is interrupted as a man and his wife walk boldly into the room, stating:

Bald man: Ladies and Gentlemen; Christmas is cancelled. Prepare the gate.

A metallic arched gateway stands in the middle of an elegant room and sparks with energy.

The Master falls onto a some seating in an abandoned, derelict facility.

He laughs as his face sparks blue, showing an electrified skull.

The TARDIS flies back in time through a blue vortex.

The Master stands and freezes, before turning to face the Doctor, standing some distance behind him.

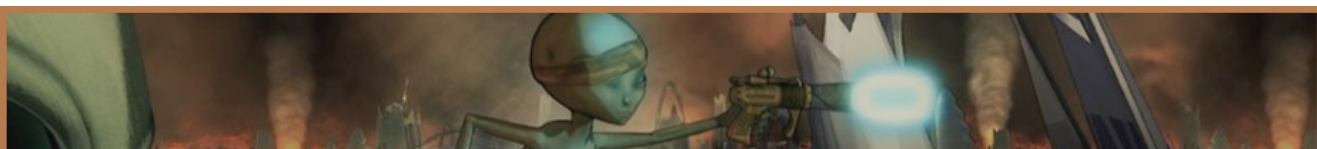
From his hand, she shoots an electrical charge at the Doctor, but naturally misses.

The Doctor keeps on walking, with flames blowing behind him. He does not look amused.

Looking up from a computer terminal, the man with the bleached blond hair and red belt around his neck says:

The Master: My name [exceedingly dramatic pause] is the Master.

The Master hits the return key, strongly with a single finger...





State of Decay

Bloopers from The Cyberleader

There is always someone trying to pick fault, isn't there! Well here we have asked a guest reviewer, known as the Cyberleader, to upgrade us ... I mean to eliminate any questions we may have about "...was that right?" or "...why did they do that?" and list all the bloopers from the first McDoctor shows. So enjoy... and don't forget to email us if you know of any others ... MY

Time And The Rani

- Ω In the regeneration sequence, as Urak moves towards the Doctor, some scraps of the Doctor's hair can be seen already on the TARDIS floor – obviously left over from a rehearsal or a previous take.
- Ω When the Rani gives the Doctor an injection, the needle is quite obviously just retracting into the handle of the device.
- Ω Since the Tetraps have eyes on the front, back and sides of their heads, why do they have to turn their heads when looking for something?
- Ω How is a piece of fibre-optic cable supposed to complete an electrical circuit? (isn't plastic non conducting???) *(last I heard ... Yes! MY)*

Paradise Towers

- Ω The Doctor twice states that the coins he finds bear the inscription "Issued by the Great Architect, Kroagnon". However, when we see a close-up of one, it simply reads "Issued by Kroagnon".
- Ω When Tilda throws a knife at Pex, the string holding it up is visible.
- Ω In Tilda and Tabby's apartment, Mel tells Pex they are on floor 109. Yet, as we saw earlier, the number of the apartment (on the wall outside) is 1236. It would be very unusual (not to mention confusing for the inhabitants) for a high-rise building not to incorporate the level number into the apartment number.
- Ω When she is attacked by the pool cleaner robot, Mel (or rather her stunt double) is completely submerged underwater at least three times. Yet in the intercut reaction shots of Bonnie Langford, and when she's talking to Pex after the attack, most of her hair is still dry.

Delta And The Bannermen

- Ω Watch out for the rubber bodies lying on the ground during the battle scene
- Ω Why would a US satellite launch be "history in the making" in 1959? The first American satellite to reach orbit (Explorer I) was launched in early 1958.
- Ω Thanks to some slack editing of the cliffhanger, the Doctor, Mel and Burton are seen to freeze in place for no apparent reason, just *before* we see the Bannermen line up and aim their guns at them.
- Ω Why doesn't the exploding sonic cone destroy everyone, as the Doctor earlier said it would?

Dragonfire

- Ω When Belazs pushes a button, the whole console strains under the pressure.
- Ω When Kane lays his coin on the control panel, you can see the plywood grain of the "metal" console
- Ω When the Dragon fires at Mel and the ray hits a stalagmite next to her, watch how the polystyrene "rock" wobbles back and forth.
- Ω In the final TARDIS scene, the electrical cable powering the console is blatantly obvious.

Remembrance of the Daleks

- Ω When the soldier in the junkyard is spectacularly exterminated, watch how the corrugated iron sheets move slightly before he hits them (obviously disturbed by the wire used to pull the stuntman back into them). The wire is also briefly visible in the close-up of the stuntman dropping to the ground.
- Ω Listen out for the very obvious overdubbing on Sylvester McCoy counting the seconds to the Nitro-9 explosion





Bloopers from The Cyberleader



Remembrance of the Daleks (Continued)

- Ω Sylvester McCoy has a pronunciation problem when he tries to tell Gilmore to order "plastic explosives with integral detonators" – the second-last word comes out as "intregal"...
- Ω Just before the Doctor tells Ace about the Hand of Omega, watch as Sophie Aldred trips on some sort of cable on the floor.
- Ω When the Black Dalek says, "Advance!" as it leads the way out into Ratcliffe's yard, you can notice that its lights have been made to flash using an electronic effect added in post-production (since the actual lights failed to work during shooting).
- Ω When Ace is yelling at Mike for being a stinking dirty scumbag (the second time), she's supposed to be very angry. However, it's plainly clear that she's doing her best not to laugh. Near the end of the scene, she has a grin breaking through, and you can see her actually smirking as she runs off screen.

The Happiness Patrol

- Ω While the Doctor is repairing the buggy, one of the Happiness Patrol runs on screen in the background, realises it isn't her cue, and runs back off-screen again.
- Ω When the Doctor taps the sugar crystal stalactites, they swing about a bit.
- Ω When Helen A places Fifi into the pipe entrance, the back wall of the set can be seen through the circular hole, rather giving away the fact that it doesn't actually lead into a pipe of any kind.
- Ω When Susan Q supposedly shoots Daisy K's gun from her hand, it's quite obviously just pulled away on a wire of some kind.

Silver Nemesis

- Ω The driver of the Police car is overcome by the gas and slumps down out of the driver's seat to the ground. Yet he is later found by DeFlores and co. with most of his body *underneath* the car.
- Ω As the Cyber-ship comes down to land in the field, a faint image of whirling helicopter blades are visible behind it. (*A helicopter was used on location to make the plants and foliage move, then the image of the ship was overlaid in post production.*)
- Ω The Cyberman that falls from the gantry is obviously just an empty costume.

The Greatest Show In The Galaxy

- Ω Why is the Doctor surprised to find himself a prisoner, given that the bars are only covered by drapes on the *inside* of the cage? He even leans on the bars next to the doorway (when he is talking to the Captain) before entering the cage.
- Ω When the Doctor and Mags throw themselves through a rip in the tent wall to escape the clowns, the mattress placed for them to land on is clearly visible.
- Ω When the Doctor drops the club down the well, he holds it vertically and simply lets it fall, but the shot of it descending shows it spinning horizontally.

Battlefield

- Ω The interior walls of the TARDIS are clearly a printed cloth backdrop, as numerous creases and folds can be seen. (Actually, the real set was unusable due to damage caused while in storage - this explains why we hardly see it in season 26.)
- Ω In the last fight scene of the episode, there is a noticeable pause between the grenade exploding and the knight being thrown into the air.
- Ω The shots of the UNIT helicopter with smoke pouring from it clearly show the smoke coming from a small device mounted on one of the landing skids, rather than from the body of the helicopter itself.
- Ω Considering Morgaine's powers of dimension-hopping and teleportation, what exactly is the point of the Doctor telling the Brigadier to lock her up at the end of the story?

State of Decay

Bloopers from The Cyberleader



Ghost Light

- Ω When Mrs Pritchard has a candle and it suddenly flares up in front of Josiah, the actor's thumb is clearly operating a mechanism to control the flame.
- Ω When Josiah comes to life, Gwendoline makes some unsuccessful attempts to get out of her seat
- Ω While the sight of Inspector Mackenzie asleep in the bottom drawer certainly makes for an arresting visual (no pun intended), one has to ask the question: how could he actually fit into that drawer? The chest of drawers is never actually shown in full, probably for just this reason, but it's quite clear (see, for example, the shot of the Doctor watching Gwendoline open it at the start of the episode) that it's not much deeper than the width of the room's door. That makes it far too small to cram the inspector into, even if he wasn't (as he seems to be) laid out straight in his drawer.

The Curse of Fenric

- Ω As Jean and Phyllis run into the water, they have dark shoes. Later in the story as Haemovores they wear bright white and modern looking shoes.
- Ω When Ace is at the top of the ladder her underpants are black, by the time she gets down they changed.
- Ω When the Russians are running to save Ace from the Haemovores, there's a shadow of someone walking in the opposite direction.
- Ω When the Haemovores attack Ace, she hits one of them with her head, revealing some of the actors face.
- Ω When there is torrential rain, blue skies and minimal clouds are seen
- Ω Road signposts are visible throughout the story; in 1943, as part of defence precautions, they would have been removed.
- Ω When the Russian soldier is enticed into the water by the now-Haemovores Jean and Phyllis, watch the amazing behaviour of his helmet, which he drops into the water as he moves towards them. When the camera angle changes to a shot of him from the front, we see his helmet slowly drift from directly behind him out to the right of screen. Then we cut to a shot of Jean and Phyllis, then back to the soldier – whereupon his helmet again drifts from directly behind him off to the right! Finally, when the other Haemovores drag him down into the water, look behind him and you'll see the helmet, sitting quietly on the beach well above the waterline!
- Ω When the Doctor and Ace run out of the exploding bunker, the Doctor stumbles and puts his hand out so he doesn't fall in the mud. Later when the Doctor puts his hand up to rub his nose it's perfectly clean.

Survival

- Ω When the Doctor and Patterson leave the youth club there's a reflection of a large boom microphone.
- Ω When Ace watches Karra approach the lake there are electricity lines visible on the "primitive planet".
- Ω The Master captures Midge with a lasso trap around his feet, but we never see him untie Midge's legs before the two of them teleport away (even though the action is supposedly continuous between the two events).
- Ω Also, when Midge is captured, the sabre-tooth he's carrying is knocked to the ground. Neither he nor the Master pick it up before they teleport to Earth - yet in Part 3, the Master is able to present it to Midge as Midge is about to ride his motorbike towards the Doctor.
- Ω The motorbike collision stunt is totally ridiculous; the Director shows the collision in a wide long shot, with a tremendous explosion and fireball engulfing the two bikes. However, subsequent shots show that both riders were supposedly thrown clear – the Doctor completely unmarked and Midge with just a few soot marks on his face! Unbelievable!



For the Cyberleader's bloopers from the other McDoctor, the 1996 Doctor Who Telemovie starring Paul McGann, go back to page 11. **MY**





We welcome a new reviewer, Davros, this time, to exterminate any illusions you may have about the official Doctor Who Comic publications that have been released in the UK. Enjoy ... **MY**



Agent Provocateur

The Doctor and Martha are on the hunt for the best milkshake in the universe. After an encounter with a Sycorax, they become involved in a series of seemingly-unrelated adventures. However, it appears someone is manipulating events behind the scenes...

Agent Provocateur is IDW's first foray into *Doctor Who* comics and is written by *Doctor Who* expert Gary Russell. Gary provides an excellent 6-part story, which features a couple of new series aliens and well-written dialogue for the Doctor and Martha.

The artwork is shared between 4 artists – the work of Nick Roche, Jose Maria Berdy and Mireo Pierfederio is brilliant; however Stefano Martino's art is not (the Doctor apparently wears a vest?!?) Anyway, as a whole, *Agent Provocateur* is a great introduction into *Doctor Who* for the American Market, a few problems aside. **8 out of 10 DALEKS**

The Forgotten

The Doctor is lost in a strange museum that's all about him. He and Martha try to make sense of their surroundings, but there's a problem – the Doctor has no memory of his earlier incarnations. The Doctor must not only regain his memories (by recounting previously untold tales from each of his past selves), but also discover the identity of the man manipulating things behind the scenes.

Tony Lee does a brilliant job writing an engaging and entertaining story – generally, each of the Doctor's incarnations are well-depicted and the stories are full of witty comments made by each Doctor regarding future incarnations. Pia Guerra and Kelly Yates' artwork is brilliant – however Stefano Martino's is again weak, with appalling likenesses of Tom Baker and David Tennant (they look more like Graham Chapman and David Williams!)

Apart from Stefano Martino's horrible artwork, *The Forgotten* is must for any Doctor Who fan – and for new series lovers, this is an excellent crash course in the Doctor's past lives. **9 out of 10 DALEKS**

The Whispering Gallery

The Doctor arrives on the planet Grätt, where the locals experience no emotions and leave a portrait and semi-living message behind in the Gallery when they die. When the Doctor finds the portrait of someone he knows, he sets out to uncover the secret at the heart of the Gallery. The people of Grätt may not experience emotion, but the Doctor is about to become reacquainted with fear...

The Whispering Gallery is a short and sweet one-shot written by Leah Moore and John Reppion. The art is brilliant and not something you'd normally expect. Its photo-realistic look for the Doctor and Martha is great and really helps convey their emotion; and the designs for the other characters are interesting and unique. Well worth the read. **7 out of 10 DALEKS**

The Time Machination

The Doctor is on the run from the Torchwood Institute in London 1889. With the help of H.G Wells, can the Doctor avoid Torchwood and stop a member of the Supreme Alliance meddling in history?

This short is good – if I told you the plot, you'd most likely think it's piece of fan work, however Tony Lee cleverly constructs a story that is anything but fan-fiction. Paul Grist's art is OK, but a bit annoying. Overall, this is a good but not great story. **6.5 / 10 DALEKS**

Doctor Who Autopia

The Doctor and Donna arrive on a planet shut off from the rest of the universe; a place where the inhabitants live a peaceful existence, never having to lift a finger, as the automatons do all the work. Except, as usual, it doesn't go to plan.

IDW have succeeded with another good one-shot; the Doctor and Donna's relationship is well characterised, which is important, as the characters and concept are so key to *Autopia*. The art is okay – the likeness aren't great but they work and do the job and it's nice to finally see Donna in comic form. **7 out of 10 DALEKS**

Room With A Deja View

The Doctor lands on a space station to answer a distress signal and is asked to interrogate a prisoner. This story is just BAD, BAD, BAD, BAD. It is clumsy, over-contrived and downright confusing – and the art is just as poor. This is the first bad one-shot. Although there are some interesting moments, it's still BAD, BAD, BAD, BAD!!!! **4 out of 10 DALEKS**





The Melbourne Science Fiction Club

Article by Ian A. Chapman

Before visiting the Melbourne Science Fiction Club, the image I held in my mind floated more towards a dusty library group meeting in some old church hall than the reality. Not only do their meetings focus on all aspects of science-fiction, but across media platforms too. Back in October, they hosted what could be called a mini-convention with Mel Claus. Now her name may not send ripples of anticipation through fandom, but she has worked in production on nineteen films, an actor in seven – and as both in *Star Wars: The Phantom Menace*. Her talk held everyone's attention; hearing someone speak from a production standpoint allowed the audience a glimpse behind the scenes of her films and look at it from an alternative perspective.

Each week, however, the theme and feel of the meeting changes to suit their wide demographic of guests and members. For Halloween, they screened a Tribble-style story from a series called *Sanctuary*, featuring Amanda Tapping, in a quiet but personal meeting. It felt like a bunch of mates watching some telly together. That evening I talked to some people who I recognised from various clubs over the years but have never actually spoke with; the environment really does include everyone. Far from the yellowed pages of books, their other meetings also include monthly food nights, collector evenings, screenings on a wonderful new projector (with their old one generously donated to our own club), trivia quizzes and fairly common special meetings with guests. Most recently, Dianna Gibbon talked of her many science-fiction/time-traveling/romance books. I must admit I did miss this talk, as I spent most of it outside their library talking to their head librarian (who also happens to be a member of our club) of all manner of things.

Now yes, while it may not hold too much interest for me, their borrowable collection of rare and impossible-to-find science-fiction and fantasy books apparently boasts over eight thousand volumes. I did take their word for that as I lost count at around forty-two. Indeed, their collection takes up so much space they regularly sell older or duplicated copies for next-to-nothing. I must say, it would easily be worth attending a meeting simply to look over their collection. They do not just hold the books showing suspiciously dangerous wear and tear on the spines, but shiny recent ones too. If I only had the time to read, I doubt anyone could keep me away from there (as it stands I do not even get to read *Sonic*). Speaking of *Sonic*, they also feature an impressive collection of fanzine back issues, which means they probably hold more of our own archive than we do.

As their member base covers a whole range of creative people, their discussion and presentation nights boast a wide range of topics. Meeting entry costs five bucks for a non-member, but is totally free for members. Considering just thirty-five dollars gives you a year's subscription (six issues) to *Ethel the Aardvark* plus free access to about forty-five meetings a year and discounts at a range of book stores, the value they offer is staggering. Each Friday night, St. David's Uniting Church Hall opens at eight for early birds (read as: setting up the chairs) with that night's topic starting sharply at nine. Seriously, their committee ranks seem packed with librarians, so do not mess with them. The kitchen usually sets-up fairly early and offer a range of food and drinks, with a keen understanding of fan diets (read as: chocolate and coffee). Once a month they feature an all-you-can-eat themed food night, which should not be missed.

As they close for a break over Christmas, this possibly may not be the ideal time for a write-up, but this issue of *Sonic* should be out in time for news of their Barbeque Quiz Night, December 4th, and their Christmas Party, December 11th. Next year they open again with a show-and-tell on January 15th and Fanzine-Paradise on January 22nd.

Finally, members do get a discount card with the following benefits and percentages: 10% off all SF books at Sybers Books (Windsor and Elsternwick); 5% off books and magazines at Minotaur (Elizabeth Street); 10% off sci-fi books at Book Affair (200 Elgin St Carlton) and 10% off at Dymocks Southland (Shop 3067/68 Westfield Centre, Cheltenham).

St. David's Uniting Church Hall - 74 Melville Road, West Brunswick
Every Friday Night (Closed December 12 to January 14)
Hall opens at 8pm, Meeting Begins 9pm, Hall Closes 11pm
 (MelWay 29 C5. Catch a 55 tram from William Str in the city to tram stop 36).



<http://msfc.sf.org.au>

Doctor Down Under

by Phillip Nicholls



All those involved in this documentary can look back five years and feel privileged to have been part of this interesting insight into what Australian Doctor Who fandom is about. Thanks to Keith Barnfather who came back to visit us few on the Doctor's 41st Anniversary, as we now celebrate 46 years of Doctor Who. This particularly has extra special significance for those involved and it obviously is generally about us here in Australia. Yes Australian fandom continues to prosper in many shapes and forms...with this being a good reminder of this.

Mark Strickson was nice enough to join Peter Davison at First Contact's convention with Scott Liston & co; I'm sure everyone who went had a good time and have their own memories. It was nice to see Mark after for some 16 years and 1982 seems a long time ago for all who remember at the Myer tour for Peter Davison. Mark hosts this on his narrow boat somewhere in England. He does a good job hosting this DVD with a good sense of humour keeping it light through each section starting with first memories or watching Doctor Who, where fandom started, fan clubs, conventions, the internet's effect on fandom and the future of Australian Doctor Who fandom.

The Documentary works quite well as only a bit dated by people, who have come and gone in fandom, who feature in this DVD documentary which is a part of life. It is interesting still to see everyone do their piece with a group of people's memories of first watching Doctor Who with Neil Hogan - DWCA President back then, Adam Conybear - DWCV member, Peter Rosace - longtime 8 year DWCV President until last year with more hair like Paul Lencic, Colin Russell of DWCV too, Kerry Dougherty of DWCA watching way back since January 1965 on ABC which is impressive in itself, Karl Roemer DWCV on and off, Richard Nolan - DWCV longtime president 1996-2000, Leanne Jorgen's longtime DWCV member and even myself Philip Nichols (misspelt with type as 2 l's in both names). Of course, everyone themselves has their own first memories of watching Doctor Who for the first time and most still continue to do so even today.

Of particular interest is "How fandom began in Australia" with Kerri Dougherty, a co-founder of DWCA explaining the first meeting at a University with 4 people, how they saved the show at ABC in Sydney around 1976, as Dallas Jones also co-founder of DWCA confirms their club started as a protest group to save Doctor Who which we can all be grateful for as the ABC continues to show Doctor Who with new material, repeats on and even Torchwood finally on ABC 2. Continuing on this section goes to Western Australia, home of the West Lodge starting in Morangub near Perth with the Creaser family. Brian, explains how the club started in 1983, even building a Dalek with his sons. Brian-Jennine features and it's nice to see them all together as a family which is one of the reasons why Doctor Who is special in that appeals to people of all ages. Brian & Elizabeth Trump continue the West Lodge on with their efforts even at a Hobby Spectacular expo raising for children's fund with media quiz night (look out for Santa coming out of the Blue Police Box). Nice to see Geoff Tilley, an ex-DWCV president, sitting at a table in glasses.

Of course, we're covered in Melbourne with the Doctor Who Club of Victoria, as we had Keith Barnfather for a day convention at Whitley College in 2002 with his lovely wife Anastasia Stylianou who was nice enough to film extra material at her brother's house, to have some like Richard Nolan, Peter Rosace, Colin Russell and even myself as I insisted I didn't want to miss my chance to be in this documentary. Adam Conybear, Paul Lencic also feature again, Peter also says something that rings true with sentiment that 'sense of belonging' which can apply to all things that people care about in life too. Also of interest is Entertainment with Neil Hogan explaining Dalek races at the Powerhouse Museum in Sydney, with even kids who aren't even into the show being entertained and the man to thank for that is Andrew Corson who tells off how he built the Daleks and even featuring them in the Canberra festival! Unfortunately the Davros that was built by a mate of his and some of the Daleks didn't survive a fire at his place which was sad to hear, as he told me at the last Whovention in October 2005, that went to in Sydney. Stephen Bennett-another Dalek builder highlights our Governor General at the time meeting them! And seeing Katy Manning, being exterminated by the Daleks is priceless! Fun for all the kids and adults alike, no doubt, good to see!!

Conventions then get covered with another of our own, from Melbourne, ex-editor of Sonic Screwdriver and youngest to do so-Jonathan Dreyfus explaining Sydney conventions as they were all good, Whovention was a proper Friday night to Sunday convention. Quite a list of guest that feature here too with the late Robert Jewell (Dalek Operator) with Dudley Simpson on keyboards, having Happy Birthday sung by the crowd to him. Todd Beilby tells of how many times Katy Manning has featured at conventions and even how nervous he was acting for the first time as the third Doctor with Katy at Whovention 2 in 1993. As Dallas explains how getting Nicholas Courtney, to offer to fly them over for a holiday (at the original Whovention in 1990), was a nice beginning, which continued on with Mary Tamm, Mark Strickson himself, then Elizabeth Sladen with husband Brian Miller, Jon Pertwee at Queensland convention and New Zealand club (who also hosted Tom Baker in 1997 and he is the Doctor Down Under So they progressed up to Sylvester McCoy with Nicola Bryant (in 2000, at the first of four Whoventions Colin Baker, Anneke Wills (in 2001), in Newcastle (local DWCA group) with John Levene, Janet Fielding, (in 2003), and not forgetting Wendy Padbury is added to, as she gets in one of those impressive Canberra Daleks.

Naturally the internet is covered, as Mark on a silver laptop talks of emailing Dallas in Australia, how has the internet changed fandom with our own Richard Nolan touching on the TV Movie in 1996 effecting all clubs in members coming and going after no series coming back...Mary Hughes (a face familiar from the past DWCV), and current DWCV Leanne Jurgens, again too with Sydney DWCA co founders Kerri Dougherty and Dallas Jones. Alan Creaser and Brian & Elizabeth Trump of the initial interest of a new series with merchandise at their local ABC Shop in W.A. which continues today...as Mark Strickson finishes that fandom will continue down under. The credits roll including special thanks with amongst others including Andrew Corson, Kerrie, Dallas, Peter, and Mario Charalambous with some fitting footage of Dudley Simpson conducting a small orchestra doing the Doctor Who theme tune, as he walks to camera.

Reeltime is always worth checking out, as they update their website is now at www.reeltimepictures.co.uk - we did fortunately sell out of a good number of their DVDs, Anyone who doesn't have a copy of this DVD I recommend it. It may only go for 50 minutes but still is worth watching. I would recommend this to anyone who is interested in Doctor Who fandom. This documentary is a good insight into 'The Doctor Who Down Under', and long may it continue.... 3/5





Archive 6: Collector's Corner

Doctor Who Miniatures by Richard Nolan

Collector's Corner – Doctor Who Miniatures

This piece started life as a discussion on *Doctor Who* miniature gaming, but after discovering I'd spent most of the time talking about the miniatures rather than the actual games, it appeared separate articles were justified.

Like model kits, metal models/miniatures are a fairly niche area of collecting – ostensibly they are intended to be small, physical representations of characters that can be used in games; however, the appeal extends beyond this and painting and/or displaying the figures as objects d'art is almost a separate hobby in itself. Again, like model kits, the majority of these small figures are sold unpainted and may also require some (usually minor) assembly and gluing. Miniatures usually come unpainted for reasons of cost and economies of scale – anything more than rudimentary painting even by automated methods can add considerably to the production cost of even mass-produced plastic toys, not to mention detailed automated paint applications becoming increasingly difficult as model size decreases. In the 'olden days' of lead soldiers, painting was done by hand – usually by scores of people providing cheap outsourced labour – which proved time and labour extensive, ruling out large-scale use of such methods today.

There is also an aesthetic element; many gamers find the paint jobs on 'pre-painted' figures (such as those found in most collectable miniature games like the Doctor Who Micro Universe range) unappealing and prefer to paint the miniatures themselves – good results can be achieved with some practice and an experienced painter can achieve stunning results on even the smallest model.

The first *Doctor Who*-themed metal miniatures appeared in late 1984 and fall into the 'objects d'art' category, being designed at least in part as display pieces. Released by Fine Art Castings, the majority of the early releases were in an 80mm scale – far too large for gaming. The models were sold as bare metal, however for those lacking the confidence and/or ability in preparation and painting, it was possible to pay more to receive the 80mm figures either fully painted or with an 'antique finish' – essentially a very thin coat of black paint that collects in the crevasses and recessed areas of the model (eg. hair and clothing folds) to accentuate detail and add definition to the figure whilst leaving the raised surfaces with the look of bare metal.

The range quickly expanded into a more gamer-friendly 40mm scale, with a handful of later releases following in 25mm size. This was possibly due to the arrival of the FASA Doctor Who role-playing game in 1985 (the Fine Arts catalogue markets the two smaller sizes as being perfect for use with games); and may have also been influenced by the release of the Citadel Who range (see below). Some of the later 40mm 'monster' figures were also released in 3- and 6-figure packs to help in army building. By the end of the range in 1987 (after over 100 individual models), the releases were roughly split 50/50 between 80mm and 40mm scale.

The selection of models in the Fine Arts range was quite broad, covering the eras of all (at the time) six Doctors. Each Doctor (except Hartnell) received one or more companions, plus a selection of monsters and adversaries. The contemporary Sixth Doctor stories are particularly well represented, with the release of (among others) Sil, the Borad, the Inquisitor and Mel – and even a 'converting' Cyberman from the DWM comic strip *Genesis!* forming part of the set. However, the final range was a mix between the 80/40mm sizes, with only some crossover between the scales (eg. the Doctors were all available in both sizes; several of the companions were available in 80mm only – but Turlough, Mel and UNIT other than the Brigadier were only released in 40mm). Somewhat unusually, the figures available in both sizes show entirely different sculpts for each scale (as opposed to the 40mm figures simply being rescaled versions of the 80mm models).

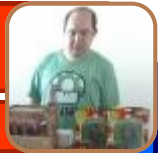
Details on the models are good to very good for the time, but as would probably be expected for figures of this vintage, the larger figures are better sculpted, cast and detailed, with many of the 40/25mm figures showing the limitations in casting small metal figures prevalent 20-odd years ago. (Sculpting mediums, moulding materials/techniques, metal alloys and casting processes available to even small miniature producers have all advanced since.) The models are correct in costume, detailing and pose – however, some of the likenesses of the Doctor/companion models are average to poor, even in the 80mm range. The monster figures are generally better.

Examples of the Fine Arts range still appear on the secondary market (a quick search on eBay shows about 20 listed at time of writing – albeit nearly all from the one seller), although collecting the entire set may prove difficult and time-consuming given the size of the collection and the age of the models.



Archive 6: Collector's Corner

Doctor Who Miniatures by Richard Nolan



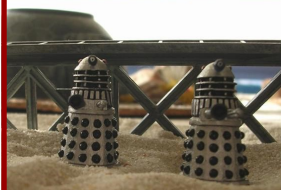
The next collection of miniatures was released almost simultaneously with the Fine Arts range, but was a much different selection. Produced by Citadel Miniatures (the miniatures arm of Games Workshop – publishers of *Warhammer* and *Warhammer 40,000*), the licence saw only a small number of models. The range was in Citadel's standard 28mm+ scale (slightly larger than 'true' 28mm; called 'Heroic Scale' by the manufacturers) and show the slightly exaggerated features and detailing that define Citadel's sculpts, however the likenesses are generally good or better.

The selection of models included the first 5 Doctors, Delgado Master, Jo Grant, Sarah-Jane, Leela, Romana 1, Adric and Turlough, plus K9 and a small number of the better-known adversaries (Davros, Daleks, Earthshock Cybermen, Ice Warriors and Sea Devils). The Brigadier, Yates and Sgt. Benson (sic) lead a selection of 12 UNIT troops – inspection reveals the troop figures utilised the same 2 bodies (one standing firing, the other stepping forward), each produced with one of 6 different heads to give the impression the models weren't all the same. These 12 models were randomly distributed through packs.

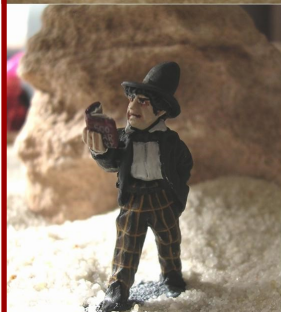
With an eye likely on the recently-released FASA role-playing game, the Citadel set was rounded out by a selection of 11 'Time Lord' characters – basically human figures in a variety of eccentric and anachronistic clothing (such as a figure in Renaissance period costume holding a Sonic Screwdriver and another in frock coat and bowtie armed with a teddy bear and a pistol). These were randomly assorted through packets of 4.



FASA then licensed the Citadel range to directly complement their aforementioned *Doctor Who* RPG. The models were repackaged and sold in small boxes printed to look like the TARDIS (the Citadel versions came blister packed on a yellow and red card). The FASA releases were produced in Canada by miniatures stalwart RAFM and were obviously identical to the Citadel figures, with one change. Citadel's figures stood on 'slottabases' (essentially black plastic hexagons approx. 30mm across with a slot in the middle of them which married with a 'tab' attached to the feet of the figure); whereas the FASA versions dropped this in favour of the older-style integral base (a small oval metal stand cast as part of the model). FASA/RAFM produced almost the entire Citadel range, albeit with a couple of changes. Probably the most noticeable difference was that the models were sold in different combinations from the Citadel releases (eg. FASA sold all 5 Doctors in one pack; the Citadel models were sold as two 3-packs with the Master filling the second pack; the Master was sold by FASA in a pack with Davros and K9). The other variations are minor - FASA did not release the Mike Yates figure and used only 9 of the 11 Citadel 'Time Lord' figures (released as three 3-packs). One final difference was the release of a pack of 3 'Temporal Marauder' figures not seen in the Citadel range. These were Citadel figures, but came from a *2000AD / Judge Dredd* set. A final, less obvious change came with the UNIT troopers - FASA used only 4 of the 12 body/head variations; a bereted and bare head on each of the two bodies.



The final Citadel release came over a year after the metal figures from both ranges were finished and was a box set of Daleks and Cybermen - 20 of each – produced in plastic (today, Citadel/Games Workshop are world leaders in plastic miniature production and moulding technology; this box was one of their first attempts at plastic figures). The Daleks could be assembled as either standard or 'Engineer' (with a claw arm) versions, the Cybermen were all a single standard pose.



The FASA figures are relatively easy to pick up now, particularly the non-Doctor/companion releases and can often be found boxed. The Citadel releases are harder to come by and packaged examples are rare. The Doctors are the most sought-after figures from either range; however the plastic Dalek/Cybermen will command a high price, especially if complete.



A gap of 10 years separates Citadel from the next Doctor Who miniatures - in late 1997, Harlequin Miniatures released the first of what became a very extensive range. Harlequin's figures were the first specifically designed with a game in mind – the rules set, entitled *Invasion Earth*, followed towards the end of 1998. The miniatures were all produced in 28mm scale and most utilised a 'slottabase' arrangement.

The eight 'Classic' Doctors and companions featured heavily amongst the early releases; and by the end of Harlequin's licence, only Katarina remained unrepresented – although purists might argue that there is no 'later' Tegan miniature (the one released shows the Season 19 air-hostess uniform); similarly, the Sarah-Jane Smith figure is very 'Pertwee era' with short hair and trouser suit – there is no 'Fourth Doctor' version.



The Doctors and friends were accompanied by an impressive assortment of monsters and characters from all 26 seasons and the Harlequin range numbered nearly 250 individual figures by the end. The Pertwee and Tom Baker eras fared best among the releases; the 6th and 7th Doctor's times seeing the fewest figures. The Troughton era is also a little light on for models, particularly from the missing stories, although this can perhaps be explained by the lack of visual reference material. Some of the model choices are a little unusual; miniatures included the robot Dracula and Frankenstein's Monster from *The Chase* as well as Napoleon from *The Reign of Terror*; but the range contains some excellent miniatures, with characters and monsters released from most surviving stories across the series.



Archive 6: Collector's Corner

Doctor Who Miniatures by Richard Nolan

The subject of the range moved beyond the televised series with the release of a Dalek from the 1960's Peter Cushing movies, which could also be purchased as a box set of 7. These were later joined by a further 4 movie figures (Doctor, Susan, Barbara and Roboman) towards the end of the licence. The likenesses of the Harlequin figures were generally very good and the miniatures were highly regarded at the time. However, the range was sculpted by several people across the licence and the different sculpting styles can be clearly seen when comparing miniatures (esp. among the later releases).

The arrival of the *Invasion Earth* game prompted the release of a series of larger box sets of miniatures. These took two forms – 'army packs' containing 7-man squads of UNIT troops and enemies such as Daleks, Cybermen, Draconians and more; and sets containing larger or more complex models such as Bessie, the TARDIS and War Machines that were too big (and too expensive) to release in the regular small blister packs used for the individual figures. *The Invasion of the Dinosaurs* set contains an enormous T-Rex model weighing over 1kg. To help encourage sales, the box sets often contained one or more models not released in the standard range; either figures not otherwise available (eg. the Special Weapons Dalek found only in the Dalek box set), or variations on existing models (such as the different Pertwee sculpt in the Whomobile set). It was also possible to send tokens from the packaging to redeem one of 2 limited-edition figures which were unavailable to buy – a Delgado Master and a variation Troughton sculpt (in stovepipe hat reading his 500 Year Diary from *Power of the Daleks*). A second Troughton limited edition figure (likely a *Five Doctors* version in fur coat) was rumoured, but ultimately unproduced.

The *Invasion Earth* game was aimed more towards the 'beginner' end of the market, which drew some criticism from experienced gamers (many of whom had created their own rules and continued to use them – albeit now with Harlequin's miniatures). Like most miniatures gaming systems, the rules were designed to have even complete novices playing their first battle in a short space of time, however, many systems then introduce more complicated rules once the basics have been mastered to add more depth and realism to the game. *Invasion Earth* has no expansions or 'advanced rules' which leave it as a fairly simplistic game and many experienced campaigners have either supplemented the rules with their own or 'adjusted' aspects of the existing rules to suit their own interpretations of the *Doctor Who* universe. Simplicity quibbles aside, the *Invasion Earth* set comprised excellent value, coming with enough cardboard scenery and models (4 Daleks & 6 UNIT troopers) to play the introductory scenarios, getting players underway before needing to spend more money on further miniatures. The scenarios in the game revolve around a Dalek invasion of Earth in the late 1970's and UNIT's attempts to repel the invaders with the Doctor's assistance. A few further scenarios (including three based on *The War Machines*, *The Web of Fear* and *Revenge of the Cybermen*) were published on Harlequin's website and in a short-lived publication, *The One Ring*, along with profiles and rules for many different *Doctor Who* characters and races. Unfortunately, these 'supports' disappeared when the miniatures were discontinued.

Apparently realising that despite the game, a lot of the interest in the miniatures remained with those who simply wanted small models of their favourite *Doctor Who* characters and monsters, Harlequin's later offerings concentrated more on the expansion of the range; the company on several occasions stating they planned to release miniatures of 'pretty much everything'.

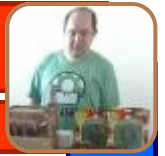
However, in 2000, Harlequin merged with Icon Miniatures, another miniatures company and although the *Doctor Who* line continued after a short break, the decision was made not to renew the licence when it expired. Following the subsequent 'merger' of Harlequin/Icon with Black Tree Designs in the second half of 2000, the 20 or so miniatures at a stage of near-production were quickly finished and released and the line then discontinued.

Figures from the range are relatively easy to obtain, as nearly all the figures are still available from Harlequin/Black Tree, even after 10 years. However, the secondary market may prove cheaper, even if the selection of figures is substantially less.

The next 2 miniature ranges followed soon after the demise of the Harlequin range. The first was a small selection of models produced by Media Collectables. These were 1/35th scale (a popular military modelling size) and stood between 50-60mm high. A number of the models used resin parts and most required some assembly. Unusually, the range drew a lot of its initial subject matter from the 1960s Dalek comics. The Daleks were accompanied by their golden Emperor and could face off against their deadly Mechanoid foes as well as robot Agent 2K. The Daleks could even be mounted in a separately available hoverbout/flying disc for aerial action.



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A more TV-like Dalek was released, featuring the 'panelled' mid-section seen from *The Chase* onwards (although the eyestalk and gunstick were still in the style of the comics) and these were joined by Davros and a Special Weapon Dalek towards the end of the range. The TV-sourced figures were further expanded by 3 *Tenth Planet*-version Cybermen.

The models were extremely well-detailed and very accurate sculpts. Unfortunately, Media Collectables' range was brought to a premature end in early 2003 when their licence was not renewed by the BBC (who were at the time reviewing and reorganising their merchandising rights in preparation for the 40th Anniversary). The final range numbered just 11 models and the majority are now very difficult to find.

Simultaneous with the Media Collectables models were a range from Alector Miniatures. These were produced by UK company Alternative Armies and were exclusive to The Who Shop (although then on-sold and also available from a couple of US online retailers). The range was in roughly 28mm scale (a couple of figures were released in an 80mm size) and was reasonably well detailed, although nothing remarkable and was a step backwards in quality from the Harlequin range. However, the figures could be purchased pre-painted with a basic paintjob at a reasonable price. The Alector range focussed primarily on *Doctor Who* monsters and villains (and generally those that could be painted reasonably quickly), such as Cybermen, Ice Warriors, Yeti and Zygons. A sizeable portion of the range is still available from The Who Shop.

The Alector range brings us pretty much up to date – the most recent *Doctor Who* miniatures are those in Character Options Miniature Universe range, which offers a large selection of new series characters and monsters, including 9th and 10th Doctor figures. The Miniature Universe figures are marketed as a collectable game (and are produced in plastic), so are really outside the scope of this article. However, it must be noted that the figures are roughly to scale with the Harlequin models and are the only officially available models of the new series in a gaming scale (although there are very nice unofficial 9th, 10th and 11th Doctor miniatures out there at present). It is therefore unsurprising that the Miniature Universe Doctors, companions, Daleks, Cybermen and others have found favour with gamers looking to add new series models to their games. I live in hope someone will release decent new series Daleks and Cybermen in metal...



Forthcoming Releases from the Tower of Rassilon

Classic Series 1963 - 1989 / New Series 2005 - 2010

Title	Australia	England	News
Sarah Jane Adventures		Out Now	<i>Complete Series Two</i>
Kamelion Collection: <i>King's Demons/Planet of Fire</i>		January 4th	<i>Ooh, Nice Set!</i>
Peladon Tales		January 4th	<i>Worst. Set. Ever.</i>
Hamlet (Tennant/Stewart)		January 4th	<i>Tennant & Stewart</i>
The Winter Specials 2009		January 11th	<i>Inc. X-Mas Specials</i>
The Complete Specials		January 11th	<i>DVD and Blu-Ray</i>
Myth and Legends: Time Warrior/Horns of Nimon/Underworld		February 1st	<i>Random Set</i>
Mask of Mandragora		February 8th	<i>I forget this one...</i>
Time and the Rani		March 1st	<i>Not the best story...</i>
Sarah Jane Adventures		October 18th	<i>Complete Series Three</i>

Word from the Vortex tells us that The Dominators should be out March, Revenge of the Cybermen and Silver Nemesis will be released in a box set later in May, the end of year releases will include Planet of the Spiders/The Mind of Evil.



Silence in the DVD Library

Doctor Who Survival by Michael Samarin

155th story	Writer: Rona Munro	22nd November– 6th December 1989
Production Code: 7P	Script Editor: Andrew Cartmel	3 X 25 Minute Episodes
Directed by Alan Wareing	Produced by John Nathan Turner	The Doctor : Sylvester McCoy
Ace: Sophie Aldred	The Master: Anthony Ainley	Karra: Lisa Bowerman
Paterson: Julian Holloway	Derek: David John	Stuart: Sean Oliver
Midge: William Barton	Shreela: Sakuntala Ramanee	Len: Gareth Hale

Episode	Broadcast Date	Duartion	Viewers
Part 1	22 November 1989	24:14 Minutes	5.0 Million
Part 2	29 November 1989	24:13 Minutes	4.8 Million
Part 3	6 December 1989	24:20 Minutes	5.0 Million



Story Synopsis:

The Doctor takes Ace back to the London district of Perivale where she grew up, incorrectly thinking his young friend wants to visit her former home. For Perivale is hardly the most exciting place in the world – or at least it used to be boring... The duo learn of a spate of mysterious disappearances that have taken place in the last few weeks. Some of the missing people are old friends that Ace grew up with. Intrigued, the Doctor endeavours to uncover what is causing these people to seemingly vanishing off the face of the Earth. But in doing so, the cosmic time traveller becomes wrapped up in a deadly game of survival on another world; pitting himself and his young companion against a race of cat like creatures called the Cheetah people - and an old adversary from the Time Lord's past...

Reality Check: The Doctor has already encountered a race of cat-like creatures in the 2nd Doctor story, *Invasion of the Cat-People* (Virgin Missing Adventures); later he meets another race in the 10th Doctor story *New Earth*.

History 101: Comedy duo Hale and Pace make a brief appearance, playing shop keepers Harvey and Len.

The End of an Era: There was no direct indication given to the public that this was to be the final regular instalment of *Doctor Who*; however, unlike previous years' final episodes, this one featured no announcement in the closing credits that the programme would return the following year.

Released on VHS October 1995 by BBC Video

DVD Release: 16th of April 2007, 2 discs with commentary by Sylvester McCoy, Sophie Aldred and Andrew Cartmel. The third episode has a second commentary provided by fans who had won a contest.

Novel Published By Target Books in 1990 by Rona Munro, who was the third woman to write a *Doctor Who* novelisation. Although this was the final televised story, Target (and its successor, Virgin Books) would continue to publish novelisations based on earlier televised serials until 1993.

Next Issue: *The Christmas Invasion* (2005 CHRISTMAS SPECIAL)

Silence in the DVD Library



Doctor Who Movie (1996) by Michael Samarin

156th story	Writer/Script Editor Mathew Jacobs	27th May 1996 (UK) 14th May -US
Production Code: 50/LDX071Y/01X	Television Movie	85 minutes
Directed by Geoffrey Sax	Produced by Peter V. Ware	The Doctor (7): Sylvester McCoy
The Doctor (8): Paul McGann	Grace Holloway: Daphne Ashbrook	The Old Master: Gordon Tipple
Regenerated Master: Eric Roberts	Chang Lee: Yee Jee Tso	Salinger: John Novak
Dr Swift: Michael David Simms	Miranda: Eliza Roberts	Professor Wagg: David Hurtubise
Curtis: Dolores Drake	Wheeler: Catherine Lough	Pete: William Sasso
Ted: Joel Wirkkunen	Gaereth: Jeremy Radick	Motorcyclist-Policeman: Bill Croft

Episode	Broadcast Date	Duration	Viewers
Doctor Who TVM	27 May 1996 (UK)	84.39 Minutes	9.1 Million



Story Synopsis:

The Doctor is transporting the remains of his nemesis, the Master, back to their homeworld. However the Master is not as dead as the Doctor thinks. The Master (in snake form) escapes and sabotages the TARDIS, the Doctor's time machine, causing it to land in San Francisco on December 30th 1999. The Doctor requires a beryllium atomic clock to repair the TARDIS, but is shot as he leaves the ship. Taken to hospital, the Doctor's seventh regeneration is triggered by a medic, confused by his alien metabolism. The Master takes over a paramedic's body to regain human form, but needs a Time Lord's body to survive - the Doctor's. Newly regenerated, the Doctor must fight to save his own eighth body and the world when the Master sabotages the TARDIS power-source. By midnight, December 31st 1999, the Earth will be pulled through this power-source, a mini-black hole, and only the Doctor can stop it – if only he can remember who he is in time to stop the Master's evil plan.

Reality Check: The position of Doctor 7's bullet wound – he is shot and hit in the right shoulder; however the wound disappears while he is being x-rayed; before reappearing on the right hand side of his chest in the operating room.

History 101: The Master is shown sporting cat's eyes, this is a reference to his previous appearance in *Survival* in which he temporarily turns into a cat person.

Reality Check: The TARDIS steering mechanism in the movie is simpler than in any other *Doctor Who* episode. This mechanism is more old-fashioned, as controlling the date is done by adjusting a block with the date. Compare with *Castrovalva*, where the Fifth Doctor tells Nyssa that flying the TARDIS "is harder than you think" and "You don't just flick a switch."

Released on VHS 22nd May 1996 by BBC Video
 Released on DVD in the UK in 2001
 Re-released in 2007 with an alternative cover sleeve
 Music released on Promo CD in 1997

Novel Published by BBC Books in 1996 By Gary Russell
 Audio Book released in 1997 read by Paul McGann. Re-Released in 2004 as *Tales From The TARDIS* Volume 2

Next Issue: *The Runaway Bride* (2006 CHRISTMAS SPECIAL)



2010: The Year We Make Contact

Melbourne Science Fiction Club

Friday January the 15th	Push	People born with weird powers band together to take down a government agency that is using a dangerous drug...
Friday January the 22nd	What I got for Christmas	MSFC by-now-traditional round-robin of weirdness and good humour. Bring your Christmas oddity!
Friday January the 29th	Robot Chicken Series Four	TV Discussion: Several members have reviewed the disc Madman sent the MSFC. Hear their thoughts and watch it.
Friday February the 5th	Trivia Quiz	Trivia quiz and food night. Pancakes! Savoury! Now with ice cream!
Friday February the 12th	Best Sci-Fi Graphic Novels	Comics expert and humourist Bernard Caleo shares his insights and shows the gems in current writing and art.
Saturday !!! February the 13th	Nation by Terry Pratchett	<i>International Broadcast: 1:00 PM Sun Theatre, Yarraville.</i> NT Live shows Nation by Terry Pratchett.
Friday February the 19th	Collected Spelling Errors of Tolkien	Martin Pearson, folk musician shares his jokes, songs and experiences. He created the Lord of the Rings musical.
Friday February 26th to 28th	Continuum 6	Ether Centre, Little Bourke Street, Melbourne. February 28th is the Sydney Road Festival, MSFC table.
Friday March the 5th	Trivia Quiz	Trivia quiz and food night. Hot dogs. Simple. Edible.
Friday March the 12th	Star Wars	Discussion: <i>The Phantom Menace</i> is more significant than <i>A New Hope</i> . Please leave your light sabres at the door.
Friday March the 19th	George Ivanoff Gamers' Quest	Author of 36 novels, George Ivanoff speaks of his new young adult novel. Books for sale and signing on the night.
Friday March the 26th	New Captain Scarlet	Shot in hypermarionation in 2005 and surprisingly good! TV Discussion night.

Details and Location

Melbourne Science Fiction Club meetings are held every Friday except Good Friday and Christmas to mid-January at Saint David's Uniting Church Hall, 74 Melville Road, West Brunswick. Hall opens at 8 PM, events start at 9 PM sharp, everyone out of the pool before 11 PM (Melways Reference 29 C5, or catch a #55 tram from William Street in the city, to tram stop 36). Friends, visitors and guests are welcome - gold coin fee on your first visit, and \$5 door fee for second and subsequent visits. Full calendar can be downloaded at www.msfc.sf.org.au - The club was established in 1952.

AusTrek

Meetings 1 PM till 5 PM. Non Members \$7.50, Members \$3.50. Meetings are held on the first Saturday of each month at the Northcote Town Hall, 189 High Street, Northcote. Rooftop Room; Melways Reference 30 E9 It is within walking distance from Northcote or Westgarth Stations. Alternatively take #86 tram.

Star Walking Inc.

Meets every second Saturday of every second month in 2010 at Whitley College, near Melbourne University 1 PM to 5 PM at The Mervyn Himbury Theological Studies Center, 50 The Avenue, Parkville (just north of Leonard St.) Melways Reference 43 F1). \$5 for Star Walking Members, \$8 for Non-Members, Free for children under 12.

Doctor Who Club of Victoria's Christmas Party - December 19th, 2009

This year we shall pull out all the stops for our Christmas party, thanks in no small part to the generous anonymous donations from Trevor Thomas (see what I did there?) Will be we doing anything special? Quite possibly, but you will need to come along to discover for yourselves.

The wedding story of Sarah Jane Adventures should start off the day, before things quickly move along to other viewings broken into segments thanks to our regular panels, science fiction news update, an auction, inter-club news. This meeting's panel shall be hosted by Richard Nolan and will focus on other science fiction shows. Do not worry, I am sure he shall include tenuous connections to Doctor Who to keep everyone happy! After this, the games area shall open and board, card, and strategy games brought both by members and the club shall be played in the back of the room. There shall be strict enforcement regarding the ages of people playing according to specifications on the box! K-9's Korner shall act as the children's area next to the games. Activities including puzzles, costumes, remote control Daleks, a dress-up box, and possibly colouring materials will keep the younglings content.

Feel free to bring your own merchandise to sell or auction. Food shall be different than last year, so be surprised!

Noon to Five - Northcote Town Hall, 189 High Street, Northcote - Rooftop

2010: The Year We Make Contact



Third Saturday Every Month ~ Northcote Town Hall ~ Noon till Five

Saturday January the 23rd	Annual Geelong Meeting	Guide Hall, 33 Myers Street, Geelong, Mel Ref 401 F6 Panel: How will the era of Russell T. Davies be remembered?
Saturday February the 20th	Video Library Opening	Regeneration Final Episodes - Death to the Doctors Panel: Which Doctor received the most fitting farewell?
Saturday March the 20th	New Series Trivia	Historical Reconstruction - <i>Marco Polo</i> and <i>Reign of Terror</i> Panel: Future of missing episodes and reconstructions
Saturday April the 17th	Cliffhanger Trivia	Regeneration First Episodes - Change, My Dear Panel: Which Doctor's personalities altered the most?
Saturday May the 15th	Steven Moffat Trivia	New Series Celebration - Focus on the 11th Doctor Panel: Opinion on the latest Doctor and his costume
Saturday June the 19th	Companion Trivia	New Series Celebration - Focus on the Companion Panel: Has the role of the companion really changed?
Saturday July the 17th	TARDIS Trivia	New Series Celebration - Focus on the Changes Panel: How have the changes of Steven Moffat helped?
Saturday August the 21st	Annual General Meeting	New Series Celebration - Focus on the Monsters Panel: Steven Moffat - The Horror of Who
Saturday September the 18th	Eleventh Doctor Trivia	New Series Celebration - Focus on the Finale Panel: Which season finale worked best?
Saturday October the 16th	Sarah Jane Adventures Trivia	Sarah Jane Smith - Latest and Greatest Panel: Does SJA offer enough for an adult audience?
Saturday November the 20th	Anniversary Meeting	Best of the Daleks - Focus on the Early Years Panel: Imperial Daleks Vs. Davros' Darlings
Saturday December the 18th	Christmas Party	Panel: Before and After ABC Screenings of Doctor Who Panel: What is special about Christmas Specials?

MSFC - <http://msfc.sf.org.au>

Meeting Venues

Melbourne Science Fiction Club

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Welcome

Are You Interested in Science Fiction?

The Melbourne Science Fiction Club is the oldest science fiction club in the southern hemisphere and meets every Friday night in Melbourne, Australia.

We run a variety of activities including film screenings, collectors fairs, trivia nights and of course, our monthly all-you-can-eat food night. In addition to our weekly meetings, our members also receive our award winning magazine Ethel the Aardvark and are able to borrow from our library of over 8,000 science fiction and fantasy books.

Our members have a wide variety of interests including various Literature, TV shows and Movies, and includes many Costumers, Modellers, Artists, Writers, Gamers and Collectors. What we have in common is a keen interest in the universe around us, and a willingness to share thoughts and ideas with a diverse range of people.

Our aim is to provide an information service and regular meeting place for all followers of SF. We also have established points of contact with similar science fiction clubs and organisations interstate, and internationally.

New members of all ages are always welcome.
Come along and meet us on Friday night!

St. David's Uniting Church Hall, 74 Melville Road, West Brunswick
Friday's 8pm to 11pm (Closed Dec 12 to Jan 14) MelWay 29 C5

Third of each month Saturday
Noon to 5pm: Northcote Town Hall, High Street, Northcote
AUSTREK
First Saturday of each month.

\$6 for Members and \$10 for non-members
1pm to 5pm: Northcote Town Hall, High Street, Northcote

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Sonic Archives
Please contact us if you are interested in scanning Greg King's archives.

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